



#### About me

- Tom Van Goethem
- PhD Student at University of Leuven, Belgium
  - Research on security & privacy on the web
  - · Current focus: side-channel attacks in the web/browser
- · j: @tomvangoethem



#### Timing Attacks

- Type of side-channel attack
  - Observe information from the environment to infer secret/ private information
- Known for decades, mainly in cryptography
  - Retrieve cryptographic keys
  - Exploit secure connections (e.g. Lucky13 attack)



#### Timing Attack Concept

1. Perform action

2. Measure time from start to end

3. Compare/analyse timing measurement

4. Profit!



#### Drunkenness Timing Attack

- 1. Perform action
  - → Slap (drunk) person in face
- 2. Measure time from start to end
  - → start: slap in face, end: slap back
- 3. Compare/analyse timing measurement
  - → short not drunk, long: DRUNK!
- 4. Profit!



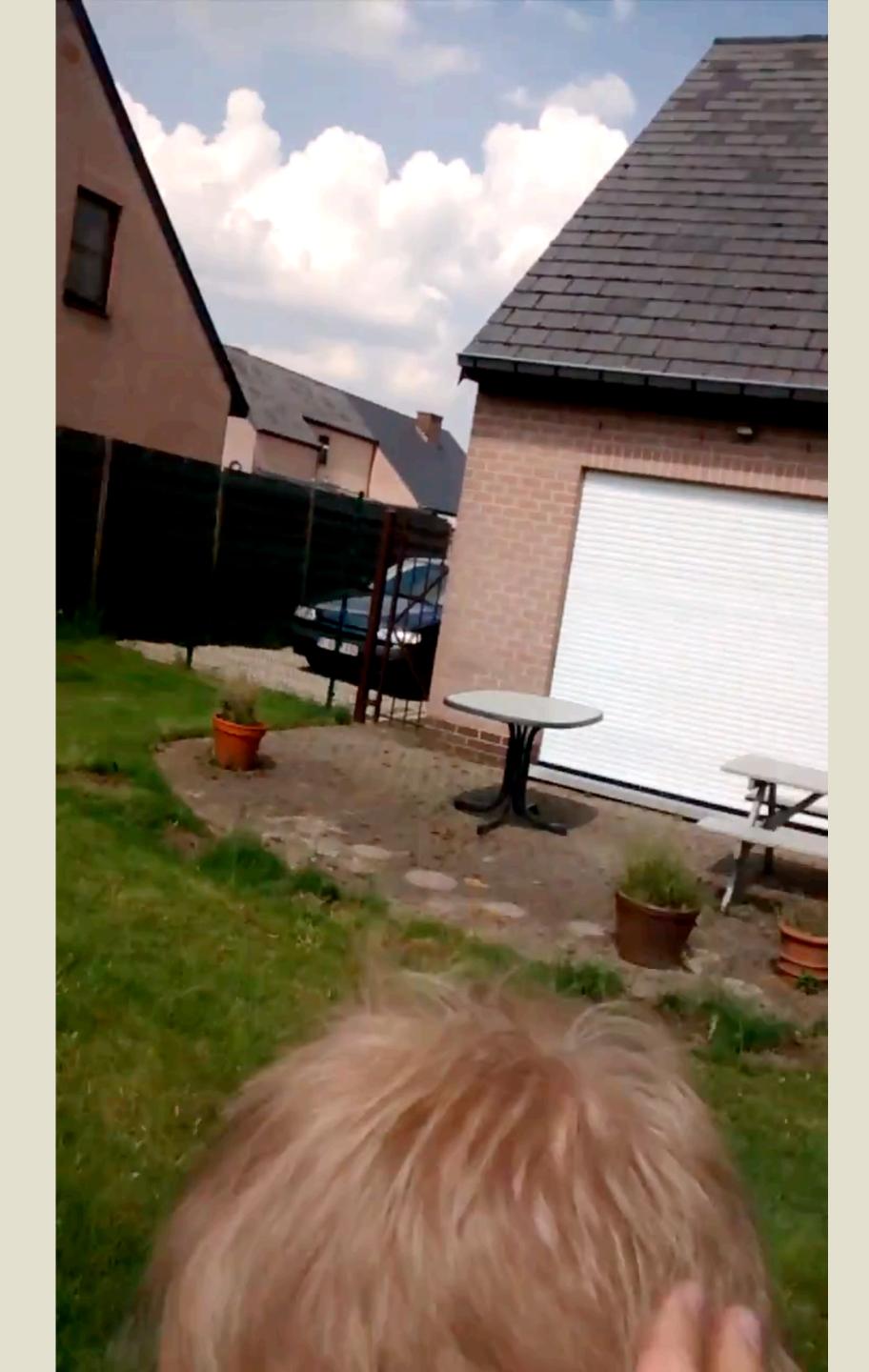


Test subject:

Mathias Bynens (@mathias)

Timer: 00.000

Is Mathias drunk?

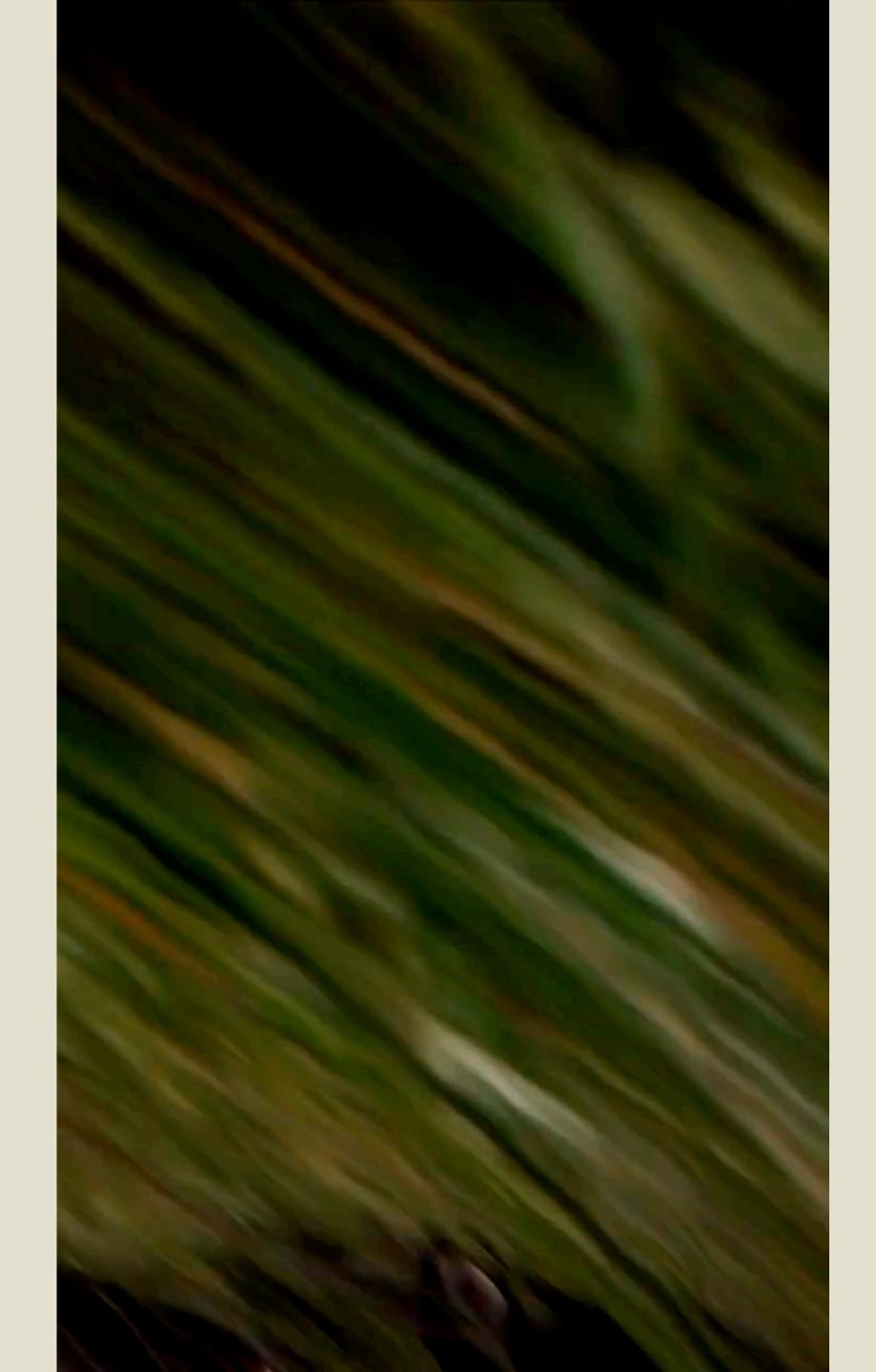


Test subject:

Mathias Bynens (@mathias)

Timer: 00.000

Is Mathias drunk?



Test subject:

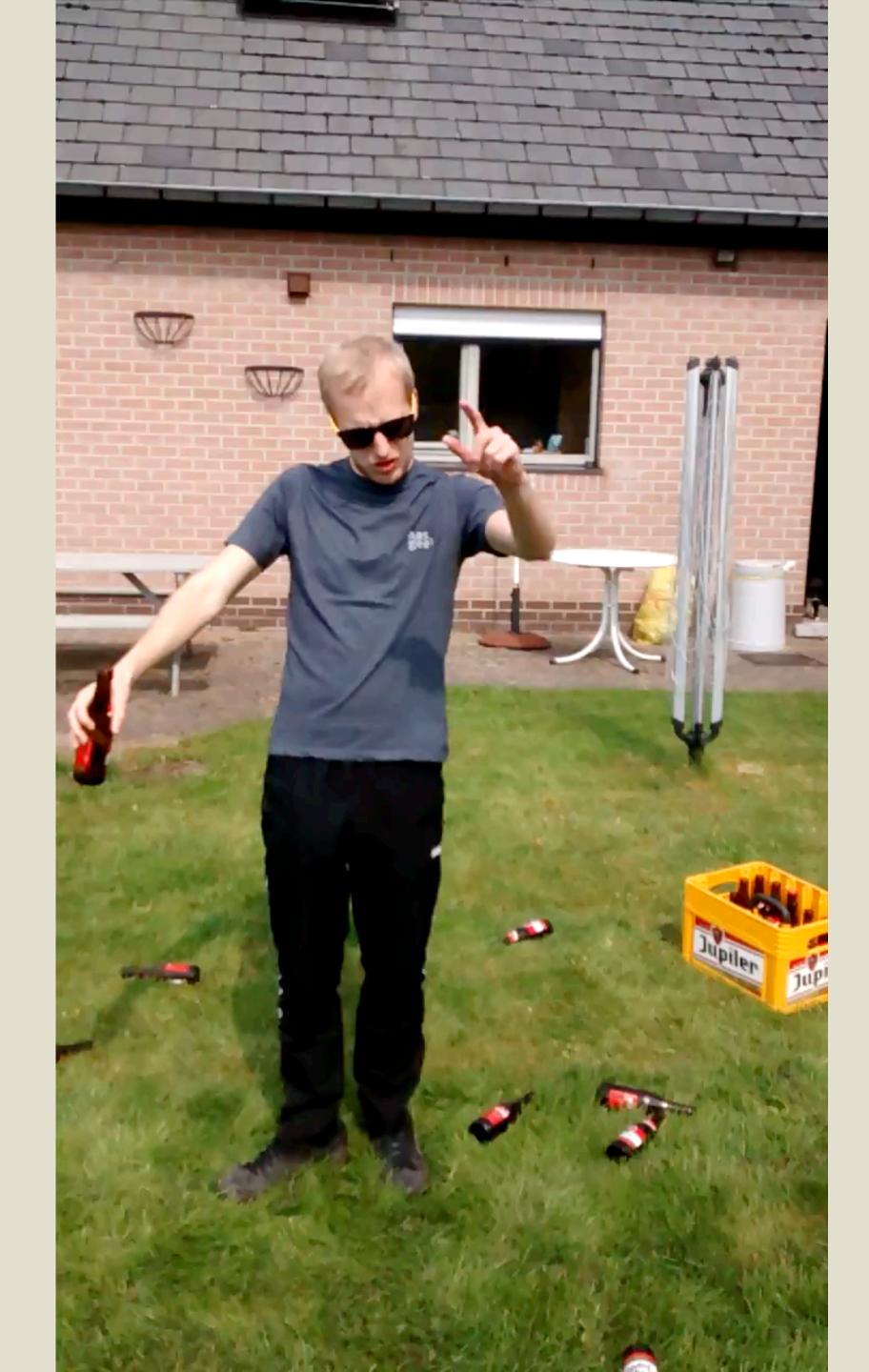
Mathias Bynens (@mathias)

Timer: 03.209

Is Mathias drunk?

Probably not...

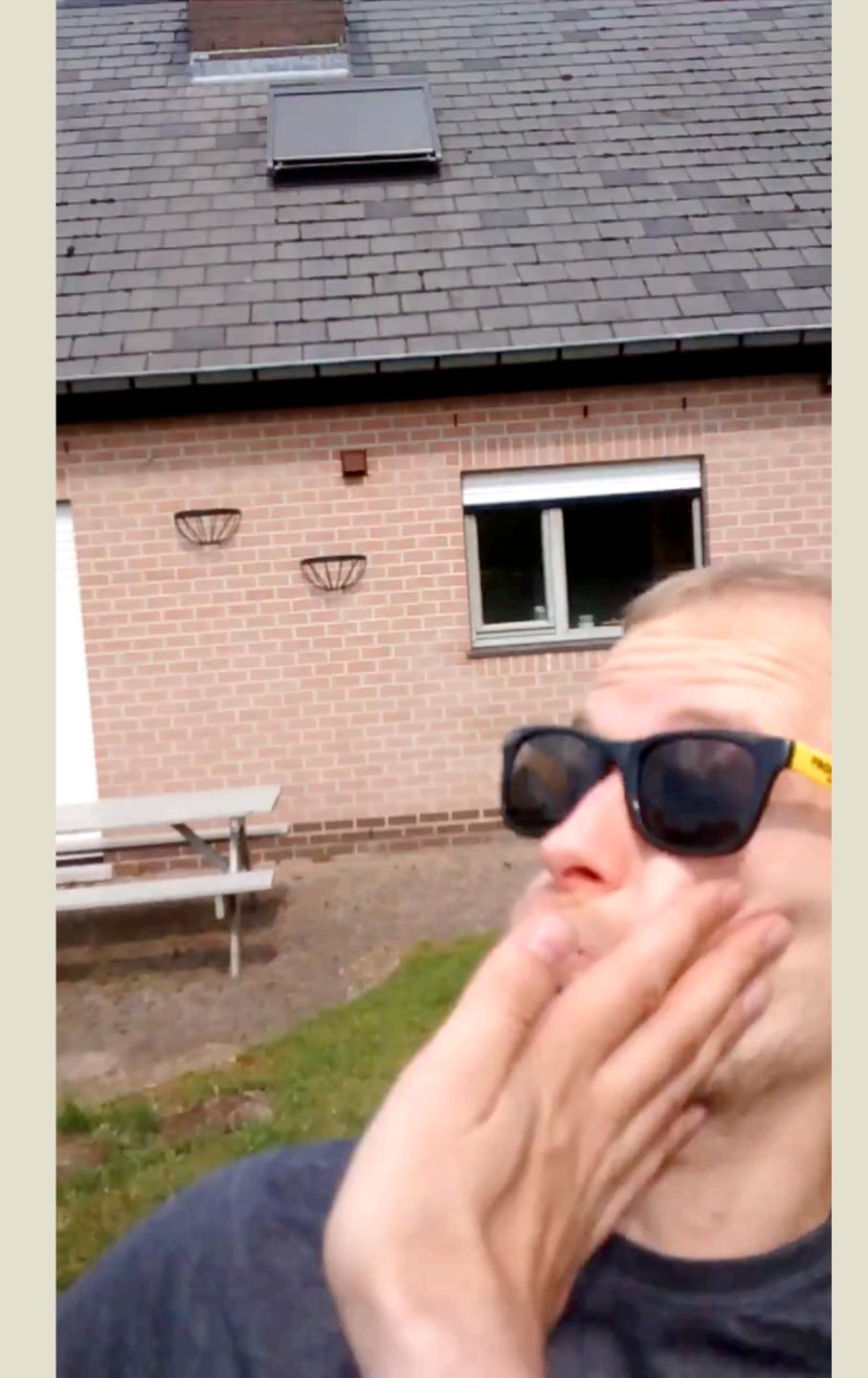




Test subject:
Mathias Bynens (@mathias)

Timer: 00.000

Is Mathias drunk?

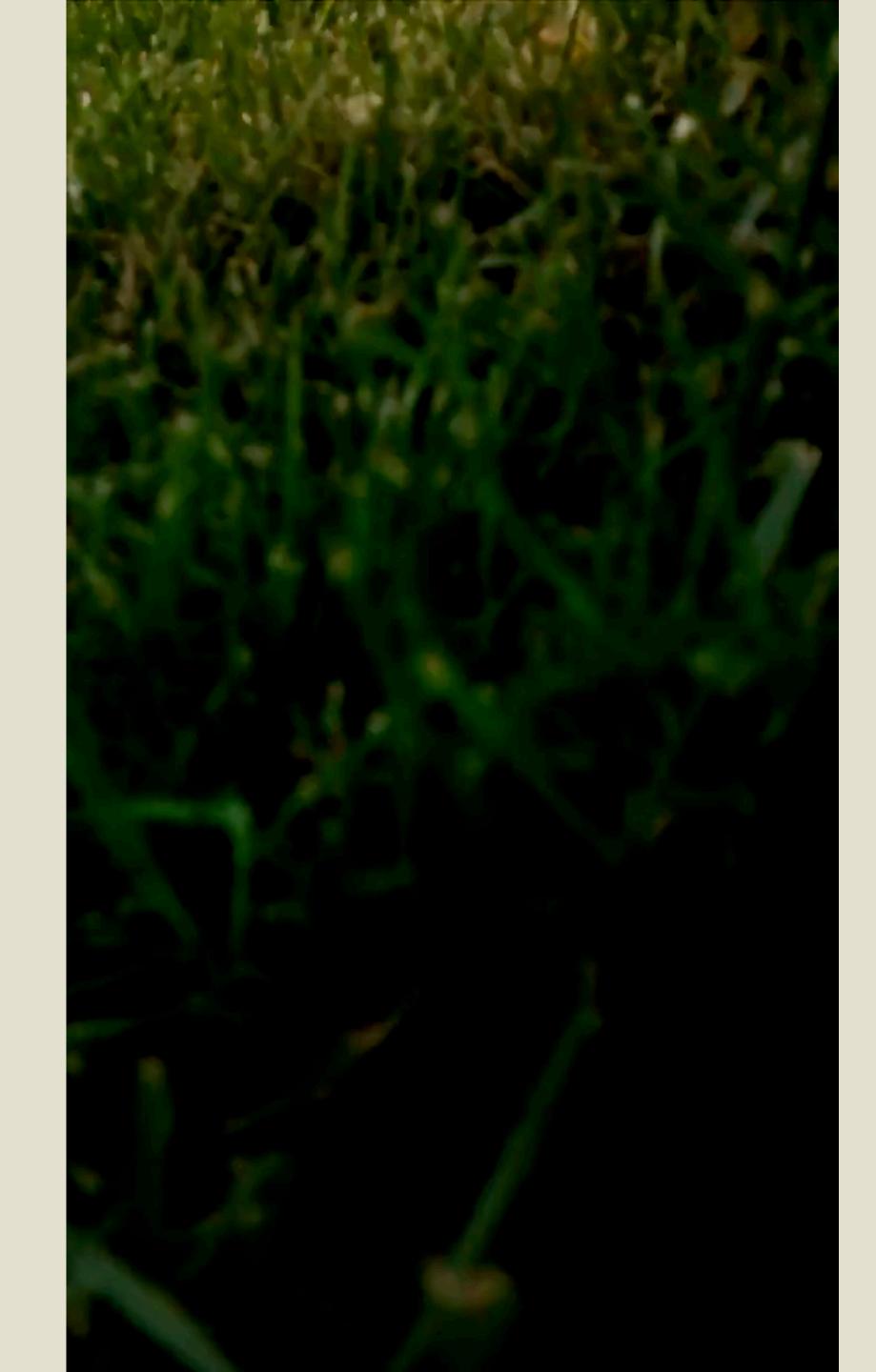


Test subject:

Mathias Bynens (@mathias)

Timer: 00.000

Is Mathias drunk?



Test subject:
Mathias Bynens (@mathias)

Timer: 08.497

Is Mathias drunk?

YES!

(08.497 > 03.209)

#### Timing Attacks

- Drunkenness Timing Attacks
  - Response time ~ drunkenness
- · Cryptographic key (or message) recovery
  - Execution time ~ bit is 1 or bit is 0
- Lucky 13
  - TLS error message time ~ padding information/plaintext
- Web-based Timing Attacks
  - •



#### Web-based Timing Attacks

- Known since 2000!
- · Pixel Perfect (by Paul Stone, 2013)
  - GPU rendering time ~ pixel color
- · JS comparison timing attack (by @sirdarckcat, 2013)
  - JS execution time ~ attacker input + secret data
- Direct timing attack

(discovered by Bortz & Boneh, 2007)

Cross-site timing attack



#### Cross-site Timing Attacks

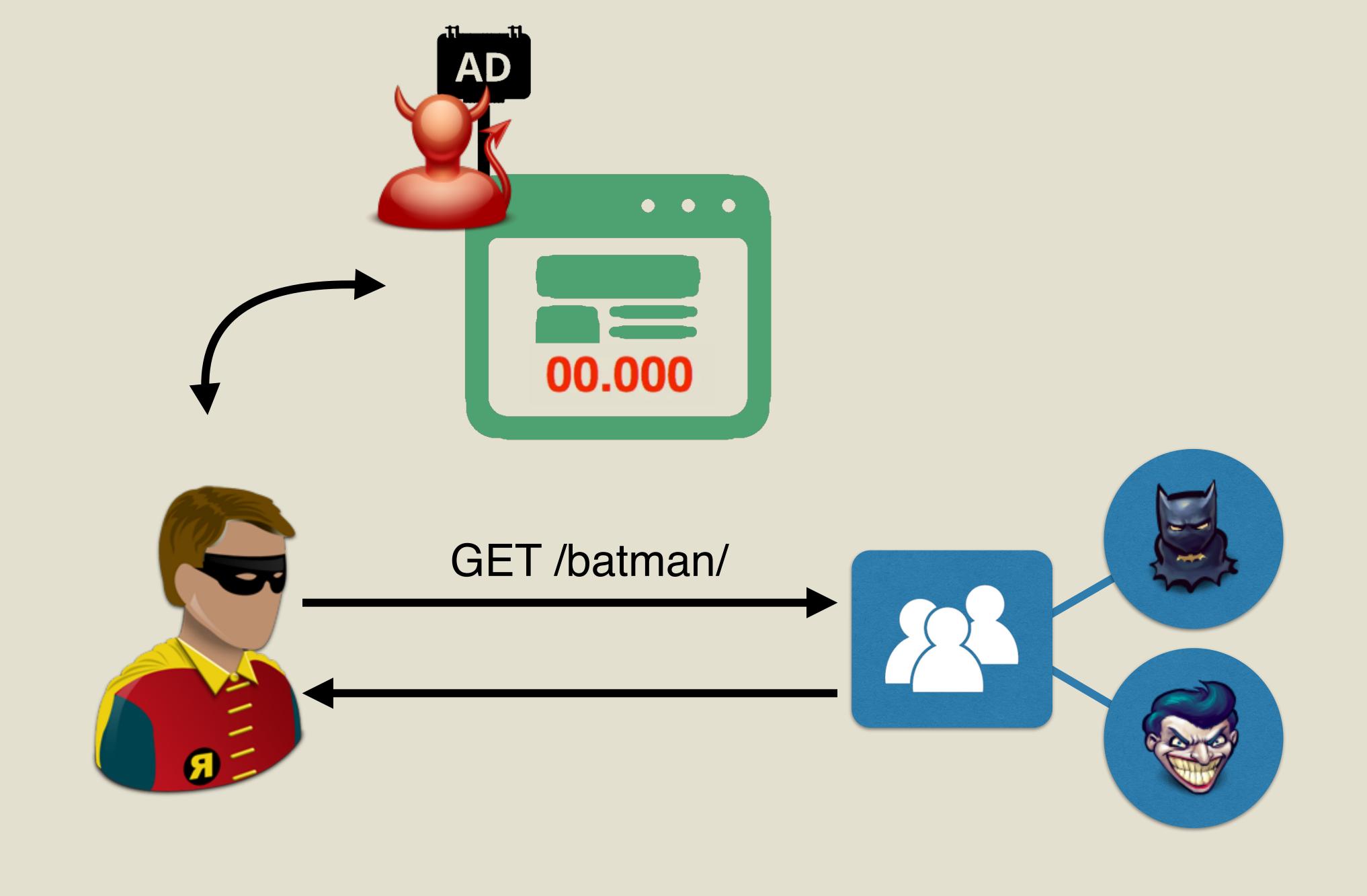
- Request to the server is <u>sent by the victim</u>
- Cookies are attached to the request
  - Response is specific to the state of the user
  - e.g. logged in → large response / not logged in → small response
- Attacker measures response time with JS
  - img.onerror = function() { stopTimer(); }
- Violates Same-Origin Policy

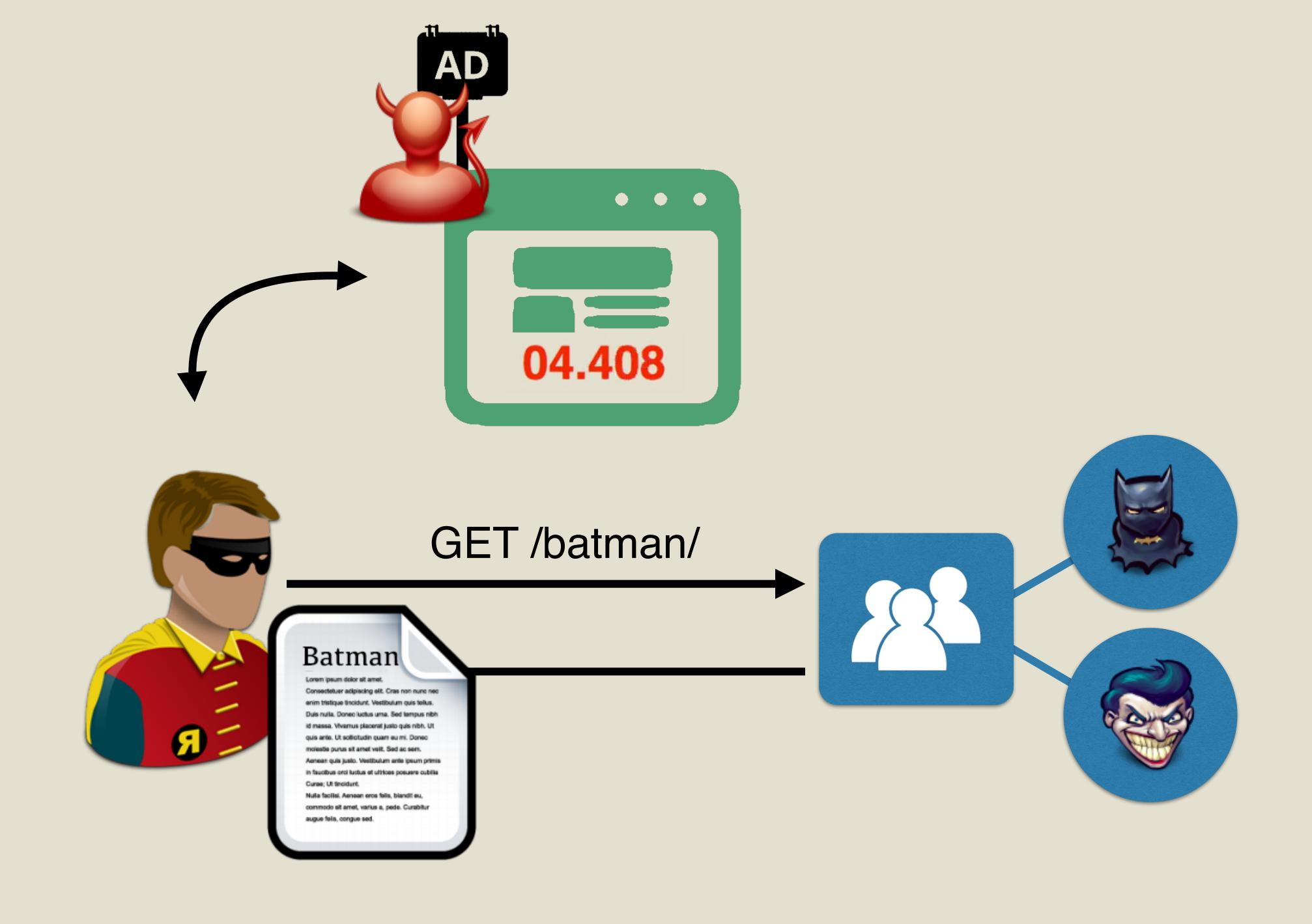


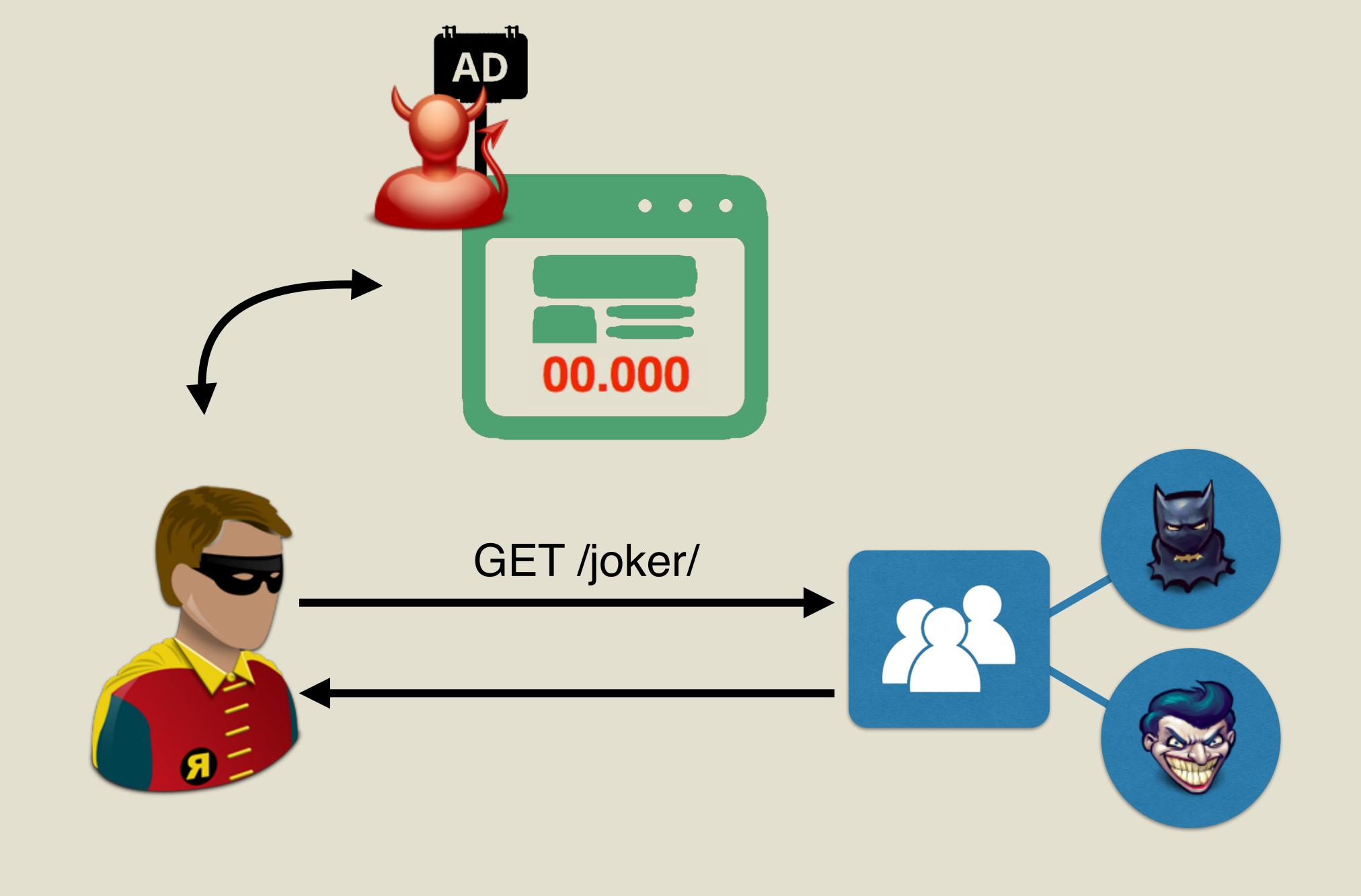
### Same-Origin Policy

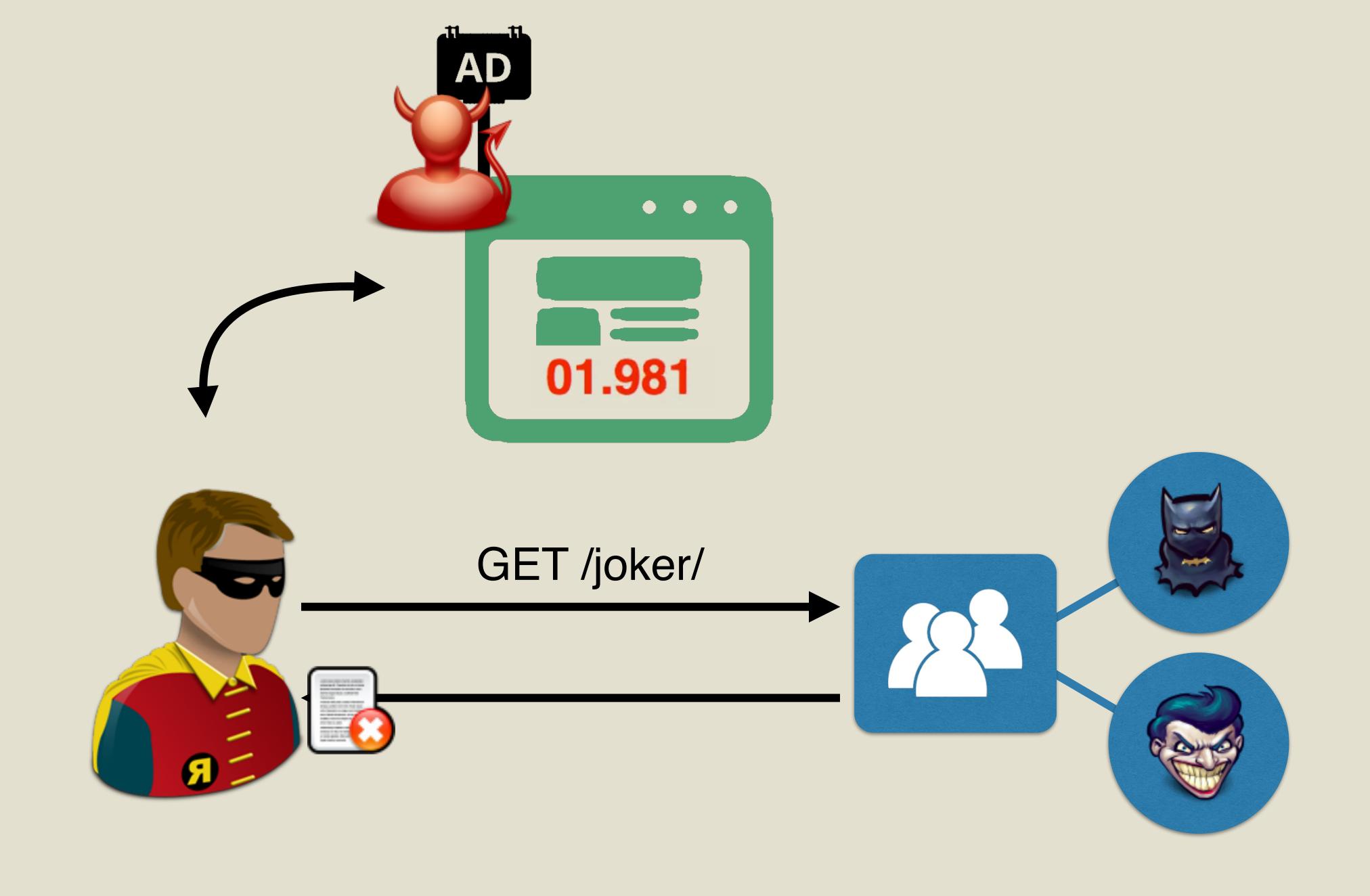
- Main security principle of the web!
- · attacker.com can not read anything from example.com
- The length of the resources is also secret
  - With only length information, attacker can infer a lot of private information (see demo later)

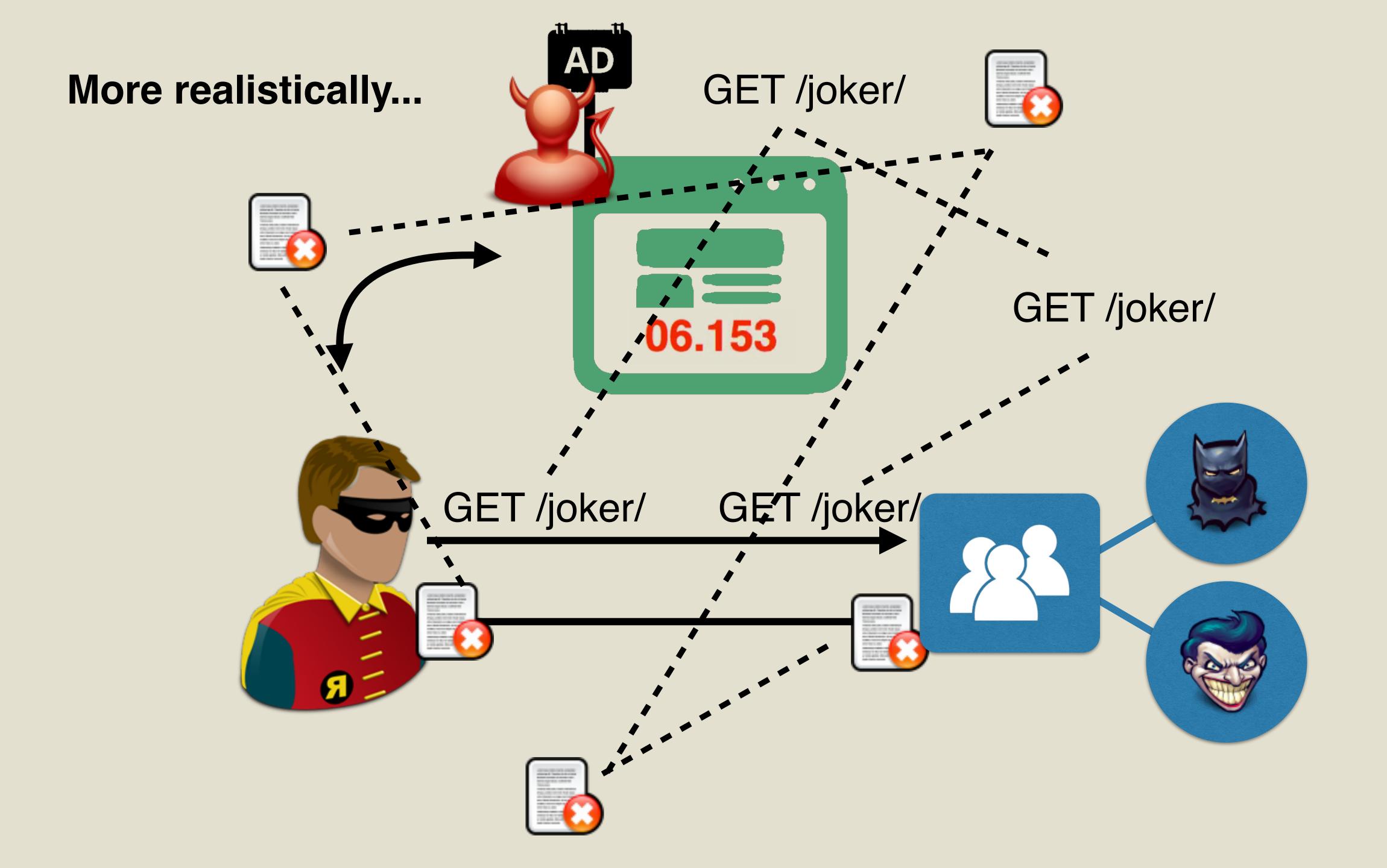












#### Classic Cross-site Timing Attacks

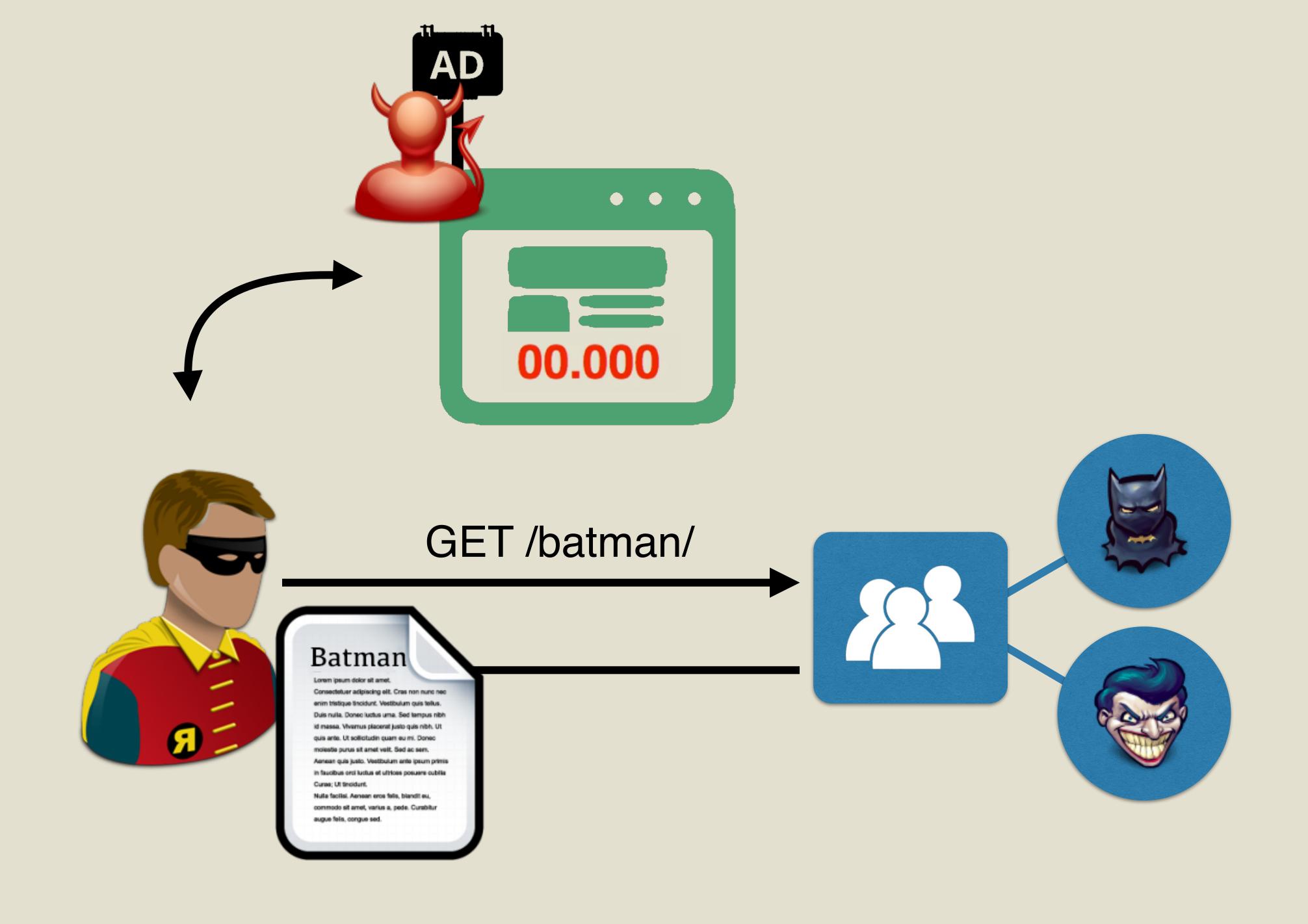
- · Classic timing attacks have several limitations
  - Network irregularities
  - gzip compression
  - Round-trip for each measurement
  - Rate-limiting

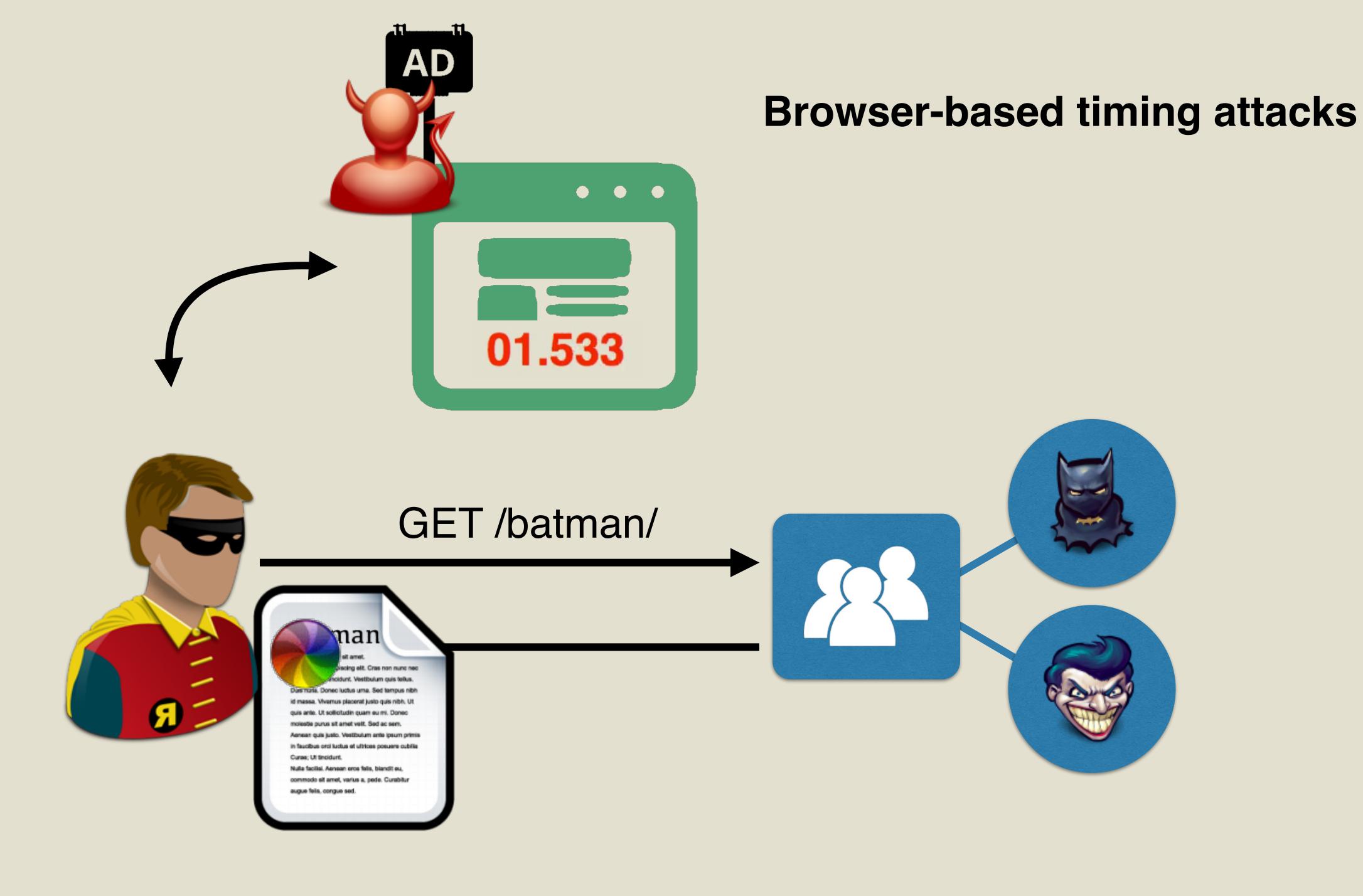


#### Browser-based Timing Attacks

- Timing attacks in browsers overcome these limitations
  - Timing measurement starts after resource is downloaded
  - Measurements are more accurate
  - For some attacks: resource is only downloaded once
  - Obtain multiple measurements in short interval







#### Browser-based Timing Attacks

- Side-channels allow measuring time to process resource
  - Parse as specific format (~ CPU processing time)
  - Retrieve from cache (~ disk read time)
  - Store in cache (~ disk write time)



#### Video Parsing Attack

```
let video = document.createElement('video');
// suspend => download complete
video.addEventListener('suspend',function(){
    start = window.performance.now();
});
// error => parsing complete
video.addEventListener('error',function(){
    end = window.performance.now();
});
video.src = 'https://example.org/resource';
```

### Video Parsing Attack

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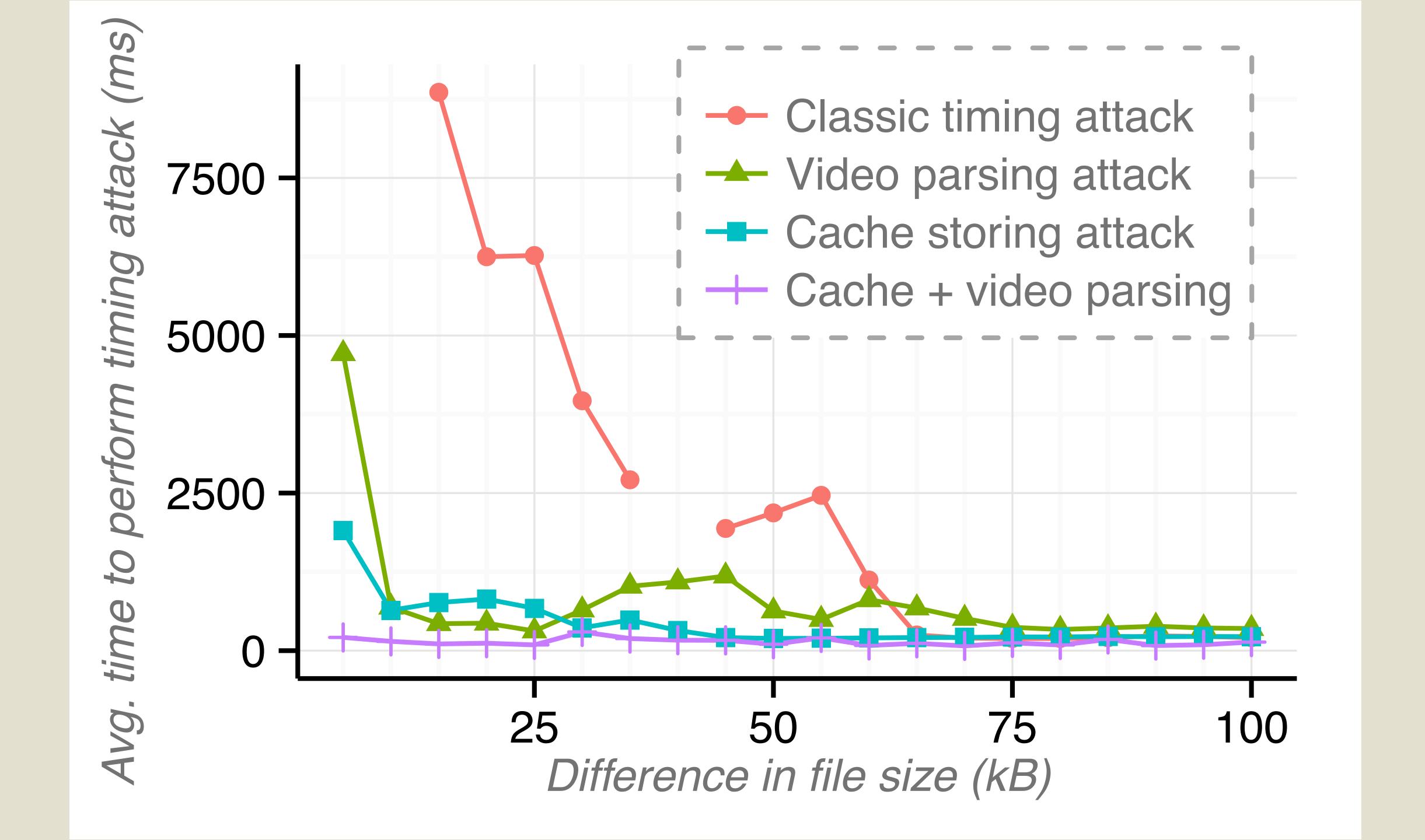


#### appcache.manifest

CACHE MANIFEST
CACHE:
https://example.org/resource
NETWORK:
\*

### Cache Storing Attack

```
let url = 'https://example.org/resource';
let opts = {credentials: "include", mode: "no-cors"};
let request = new Request(url, opts);
let bogusReq = new Request('/bogus');
fetch(request).then(function(resp) {
    // Resource download complete
    start = window.performance.now();
    return cache.put(foo, resp.clone())
}).then(function() {
    // Resource stored in cache
    end = window.performance.now();
});
```



### Demo

#### Limit Visibility of this Post

Choose who can see your post on Facebook based on their demographic. For example, if you enter "Spanish" below, only people who have Spanish set as their language on Facebook or list Spanish as one of their languages on their Profile will be eligible to see your post on your Page, in News Feed and in Search. Learn more.

Locations	Enter country
	Everywhere     By State/Province
	By City
Gender	All     Men     Women
Age	13 🛊 - 65+ 🛊
Languages	Enter language

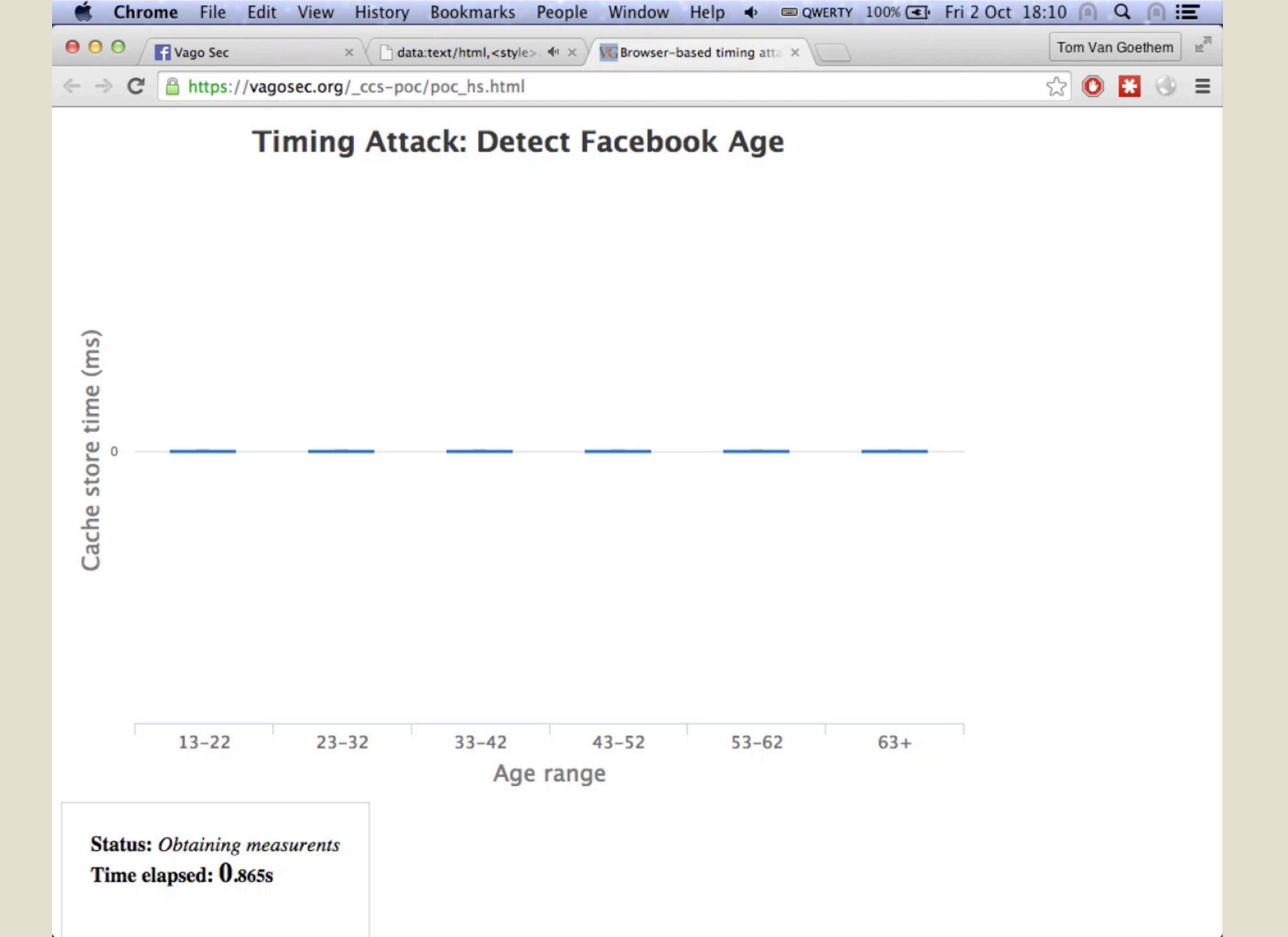
### Age-discovery Attack

- 1. Create Facebook posts, each targeted to users of a specific age
- 2. Discover age-range of the user
  - Fetch corresponding resources
  - Obtain timing measurements
  - Determine age-range according to the value of timing measurements
- 3. Discover exact age of the user
  - Repeat (2) but for posts targeted to specific age



#### Step 1

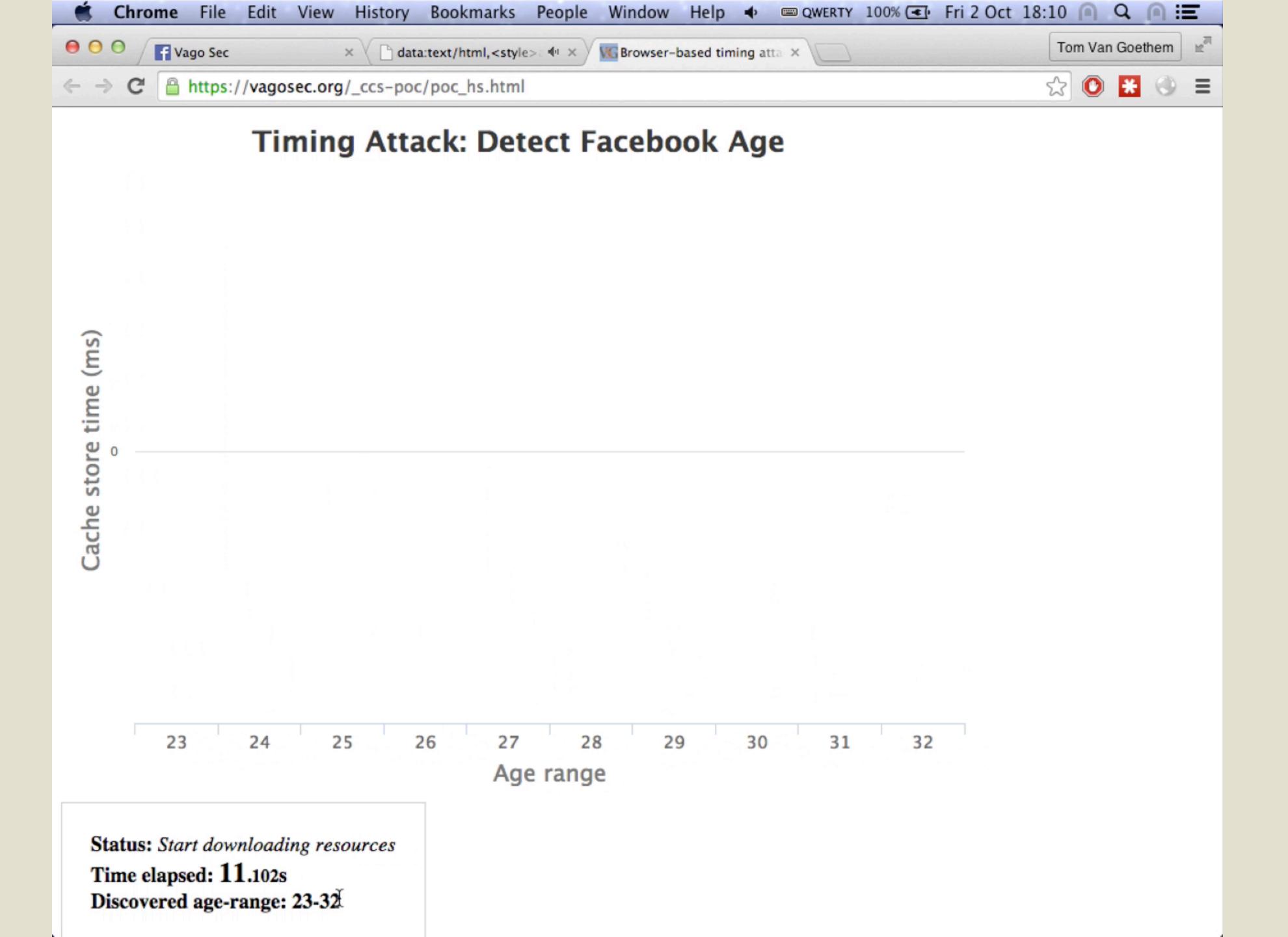


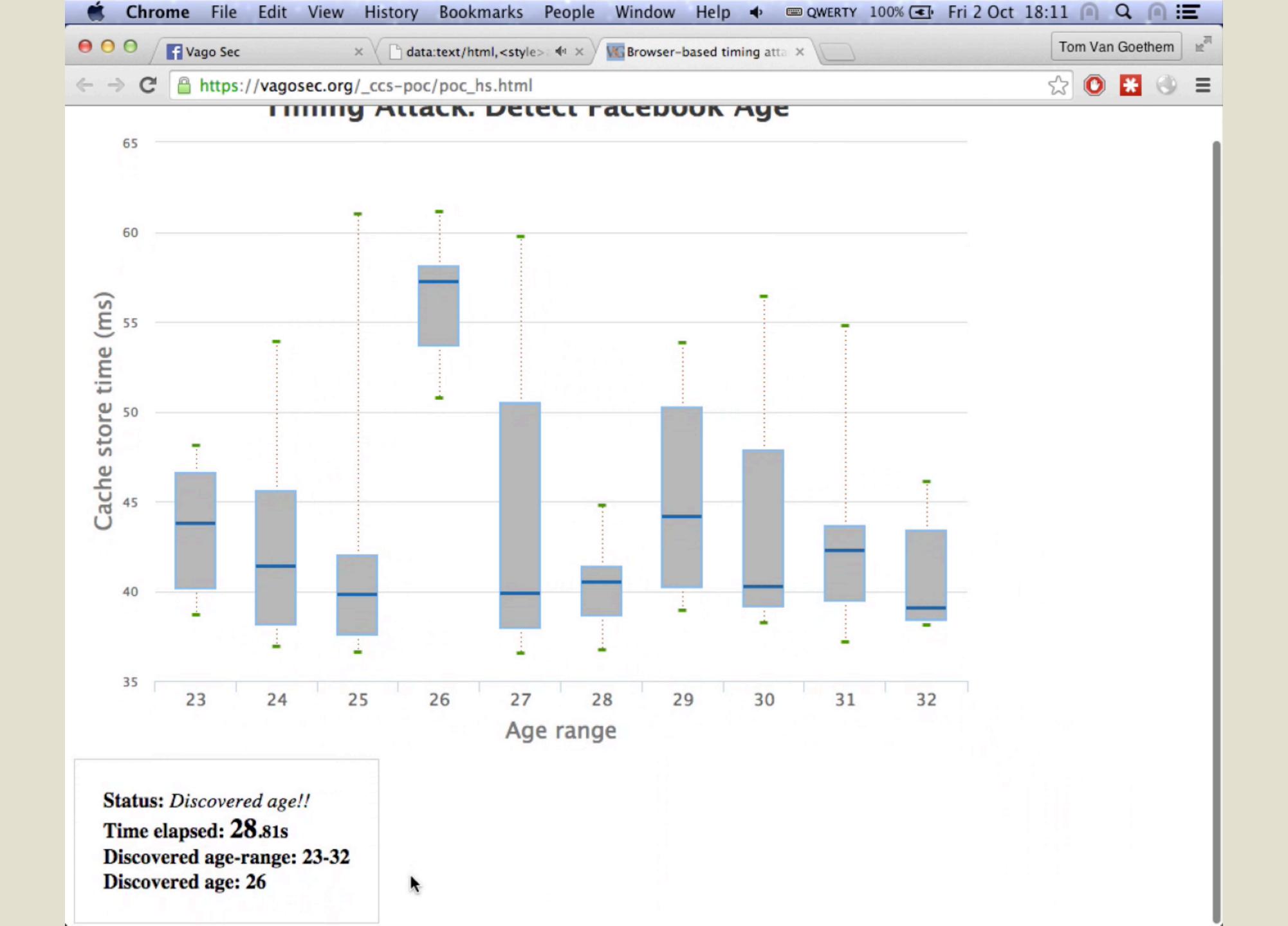






#### Step 2





#### Moar Attacks



- Facebook: demographics
- · LinkedIn: connections, ...
- Twitter: following, identity, ...
- Google: search history
- Amazon: shopping history
- · Gmail: inbox search

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### Mitigation

- · Client-side
  - Non-trivial, side-channels are there by design
  - Reducing timer resolution does not work: ms resolution sufficient
  - Disable 3rd-party cookies?
- Server-side
  - Cause is related to CSRF
  - CSRF token on GET? SameSite cookies?





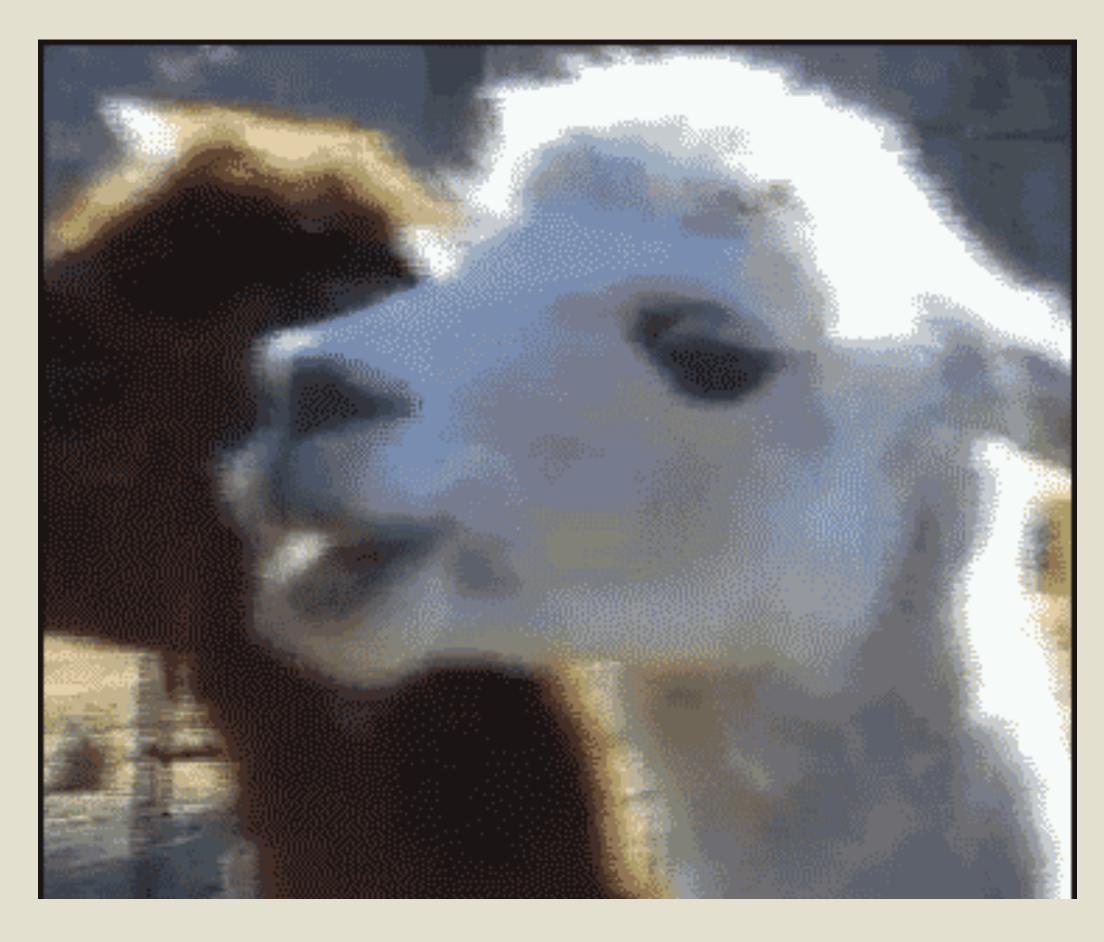


#### Conclusion

- Novel browser-based timing attacks
  - Timing measurement starts after resource is downloaded
  - Faster & more robust than classic timing attacks
  - Side-channels exist by design
- Many popular web applications are vulnerable
- · Mitigation is challenging, and definitely not there yet



### Questions?



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: @tomvangoethem



## AppCache attack

- Specify which resources need to be cached
  - This include cross-origin resources
- · After caching, measure time required to load resources
  - Time between setting src and onerror on images
- Often too fast for accurate measurement
  - → load resources multiple times
- Resources only need to be downloaded once



# Mitigation (current status)



"We ended up discussing this at length with the Facebook Security Team, and at the time we do not plan to make any changes to our site."



[geographic location of a user]: "This information is not expected to be private, so we don't consider that aspect a vulnerability."

[connection status of users]: "If it is possible to exploit in the manner described, we would like to address this."

"The relationship of a member to a company is not considered private information on our site, so we don't consider that aspect a vulnerability."



# Mitigation (current status)

https://bugzilla.mozilla.org/show\_bug.cgi?id=1211669



"This isn't an issue Firefox can solve on its own; much of it is inherent in the design of the features. After the paper is published we can work with Chrome folks and other browser vendors to see if there are any reasonable ways to address this"

https://code.google.com/p/chromium/issues/detail?id=539390

